

COMP2521

Generic ADTs in C

Function Pointers

- C can pass functions by passing a pointer to them.
 - Function pointers ...
 - are references to memory addresses of functions
 - are pointer values and can be assigned/passed
 - Function pointer variables/parameters are declared as:
- `typeOfReturnValue (*fp) (typeOfArguments)`
- In the following example, **fp** points to a function that returns **int** and have one argument of type **int**.

```
int (*fp) (int)
```

Function Pointers

```
int square(int x) { return x*x;}
```

```
int timesTwo(int x) {return x*2;}
```

```
int (*fp)(int);
```

```
fp = &square;           //fp points to the square function
```

```
int n = (*fp)(10); //call the square function with input 10
```

```
fp = timesTwo;         //works without the &  
                        //fp points to the timesTwo function
```

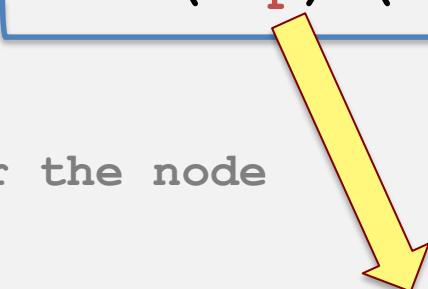
```
n = (*fp)(2);         //call the timesTwo function with input 2
```

```
n = fp(2);           //can also use normal function call  
                    //notation
```

Higher-order Functions

- Functions that get other functions as arguments, or return functions as a result
- **Example:** the function **traverse** takes a list and a function pointer (**fp**) as argument and applies the function to all nodes in the list

```
void traverse (list ls, void (*fp) (list) ) {  
    list curr = ls;  
    while(curr != NULL) {  
        // call function for the node  
        fp(curr);  
        curr = curr->next;  
    }  
}
```



Second argument is **fp**,
Pointer to a function like,
void functionName(list n)

Higher-order Functions: Example

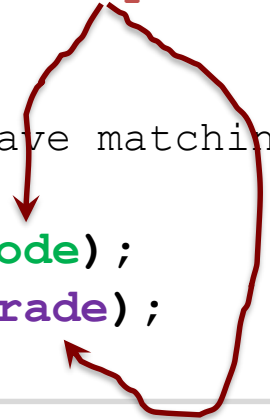
```
void printNode(list n) {  
    if(n != NULL) {  
        printf("%d->", n->data);  
    }  
}
```

```
void printGrade(list n) {  
    if(n != NULL) {  
        if(n->data >= 50) {  
            printf("Pass");  
        }  
        else {  
            printf("Fail");  
        }  
    }  
}
```

```
void traverse (list ls, void (*fp) (list));
```

//The second argument must have matching prototype

```
traverse (myList, printNode);  
traverse (myList, printGrade);
```



Generic Types in C

- **Polymorphism:** refers to the ability of the same code to perform the same action on different types of data.
- There are two primary types of polymorphism:
 - Parametric polymorphism: The code takes the type as a parameter, either explicitly (as C++ and Java) or implicitly (say as in C)
 - Subtype polymorphism: Subtype polymorphism is associated with inheritance hierarchies.

Generic Types in C

- **Polymorphism in C:**

C provides pointer to void (for example, void *p), the programmer can create generic data types by declaring values to be of type "void *". For example:

```
struct Node {  
    void *value;  
    struct Node *next;  
};
```

- The programmer can pass in type-specific functions (e.g., comparator functions) that take void *'s as parameters and that downcast the void *'s to the appropriate type before manipulating the data.
- For example, the example on the next page has a generic min function that computes and returns the minimum of two elements. The sample program compares two strings.

```
#include <stdio.h>
#include <string.h>

// generic min function
void *min(void *element1, void *element2, int (*compare)(void *, void *)) {
    if (compare(element1, element2) < 0)
        return element1;
    else
        return element2;
}

// stringCompare downcasts its void * arguments to char * and then passes
// them to strcmp for comparison
int stringCompare(void *item1, void *item2) {
    return strcmp((char *)item1, (char *)item2);
}

int main(int argc, char *argv[]) {
    if (argc != 3) {
        printf("usage: min string1 string2\n");
        return 1;
    }

    // call min to compare the two string arguments and downcast the return
    // value to a char *
    char *minString = (char *)min(argv[1], argv[2], stringCompare);

    printf("min = %s\n", minString);
    return 0;
}
```


Generic Types in C

Advantages

- One copy of the code works with multiple objects.
- The approach supports both generic data structures and generic algorithms.

Disadvantages

- Downcasting can be dangerous, since run-time type checks are not performed in C.
- The code often has a cluttered appearance.

Generic Set ADT

- Live Demo of ...
Generic Set ADT Implementation