

COMP1531

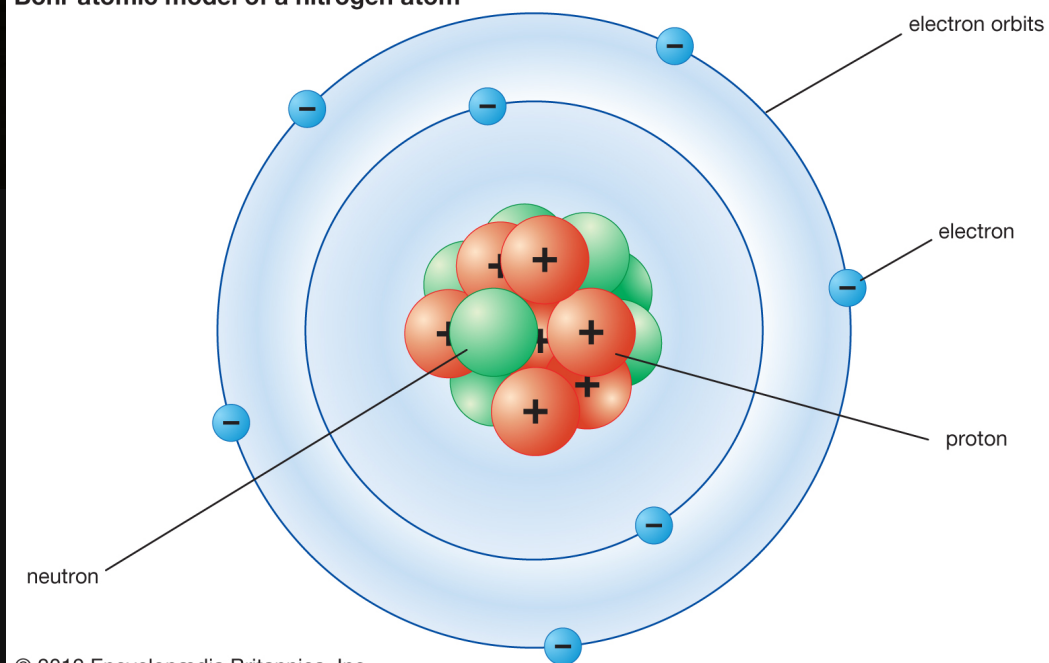
7.3 Conceptual Modelling

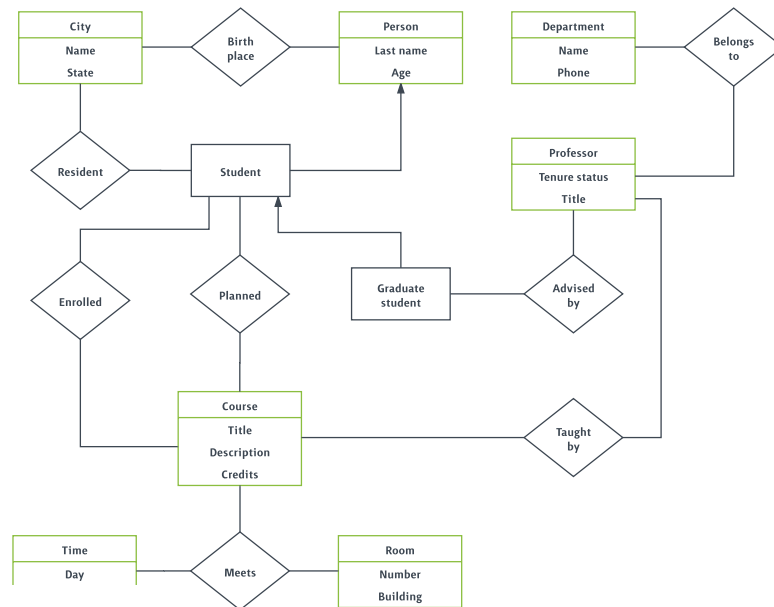
What's a model?



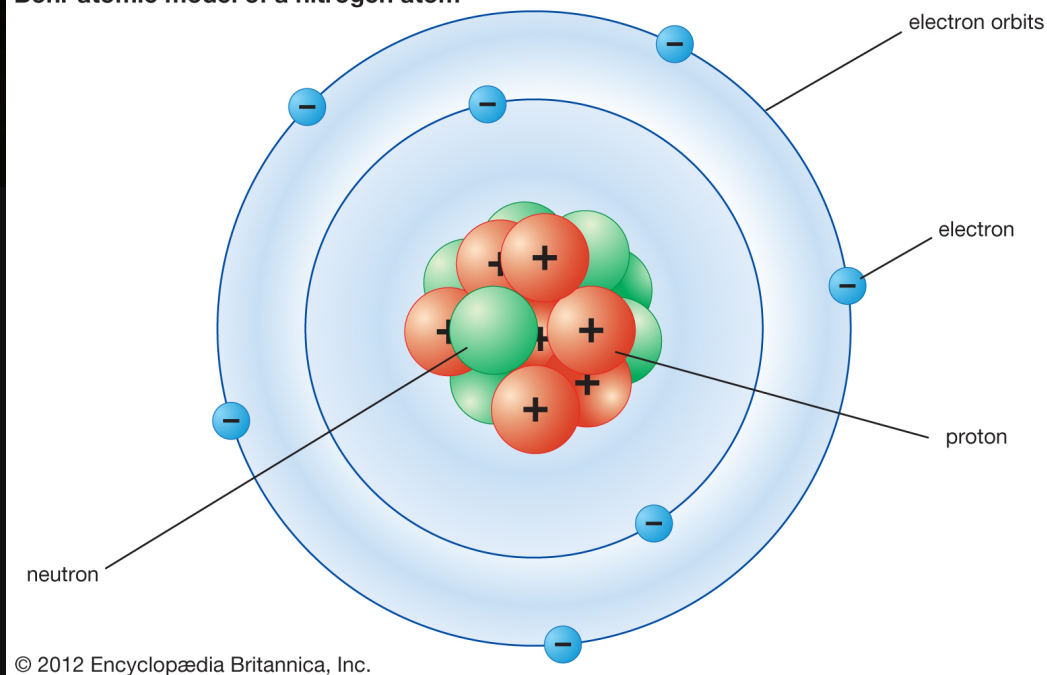


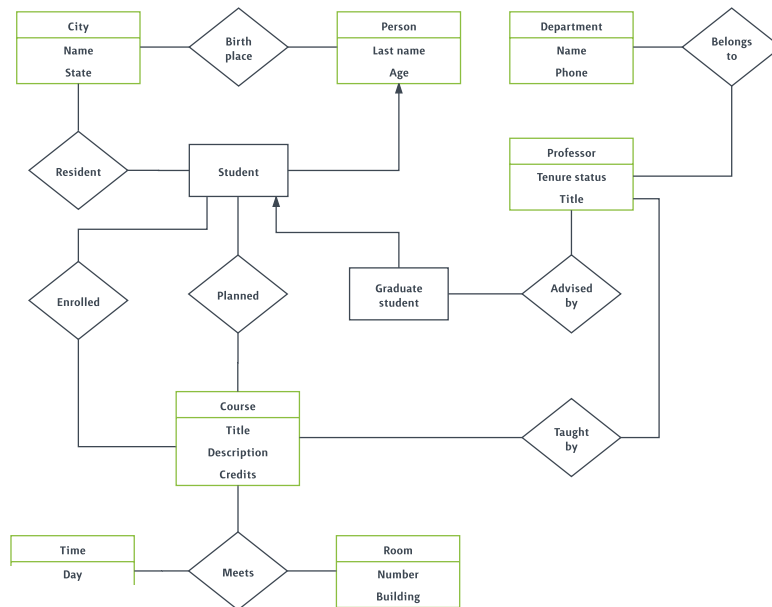
Bohr atomic model of a nitrogen atom





Bohr atomic model of a nitrogen atom





on orbits



ctron

oton

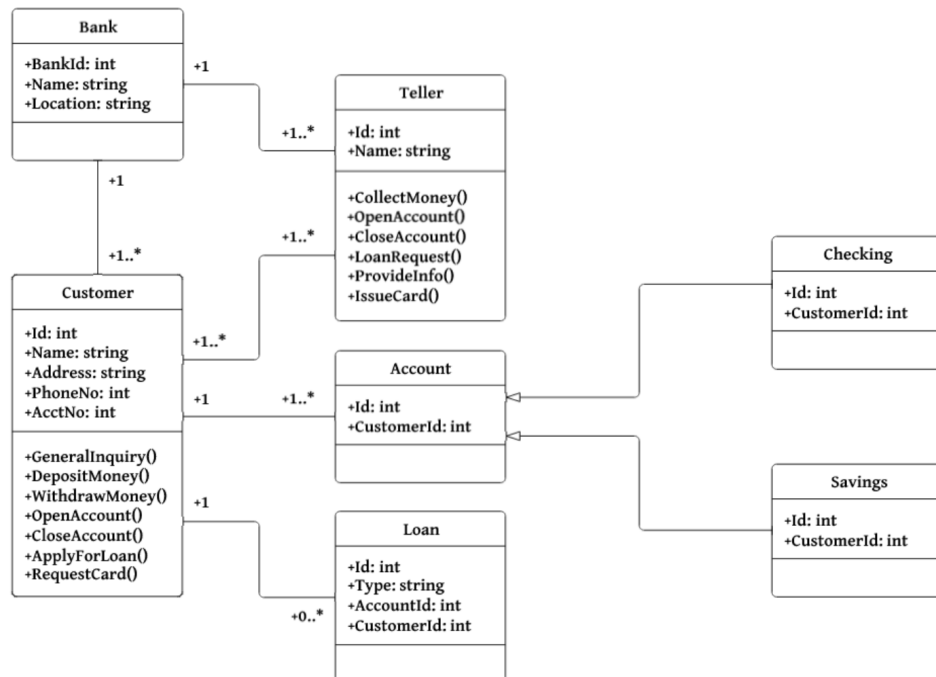


Figure 1: Mathematical Model

$$\frac{dC}{dt} = \frac{s_c C}{1 + (R_b + N_b + T_b + L_b) / b_{coo}} + \frac{k_{cp}}{v_m} (P - C) - (k_{crc} + k_{cnc} + k_{ctc} + k_{clc}) C - \mu_c C$$

$$\frac{dP}{dt} = \frac{k_{cp}}{v_b} (C - P) - \mu_p P$$

$$\frac{dR_c}{dt} = \frac{s_{rc} R_c}{1 + R_b / b_{roo}} + k_{crc} C - k_{rcm} R_c - \mu_{rc} R_c$$

$$\frac{dR_m}{dt} = k_{rcm} R_c - \frac{k_{rmb}}{v_m} R_m - \mu_{rm} R_m$$

$$\frac{dN_c}{dt} = \frac{s_{nc} N_c}{1 + N_b / b_{noo}} + k_{cnc} C - k_{ncm} N_c - \mu_{nc} N_c$$

$$\frac{dN_m}{dt} = k_{ncm} R_c - \frac{k_{nmb}}{v_m} N_m - \mu_{nm} N_m$$

$$\frac{dT_c}{dt} = \frac{s_{tc} T_c}{1 + T_b / b_{too}} + k_{ctc} C - k_{tcm} T_c - \mu_{tc} T_c$$

$$\frac{dT_m}{dt} = k_{tcm} T_c - \frac{k_{tmb}}{v_m} T_m - \mu_{tm} T_m$$

$$\frac{dL_c}{dt} = \frac{s_{lc} L_c}{1 + L_b / b_{loo}} + k_{clc} C - k_{lcm} L_c - \mu_{lc} L_c$$

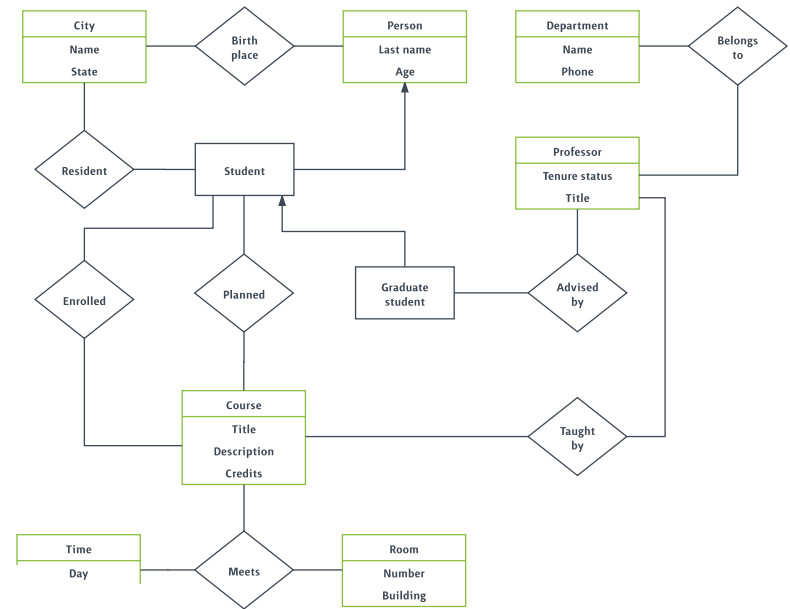
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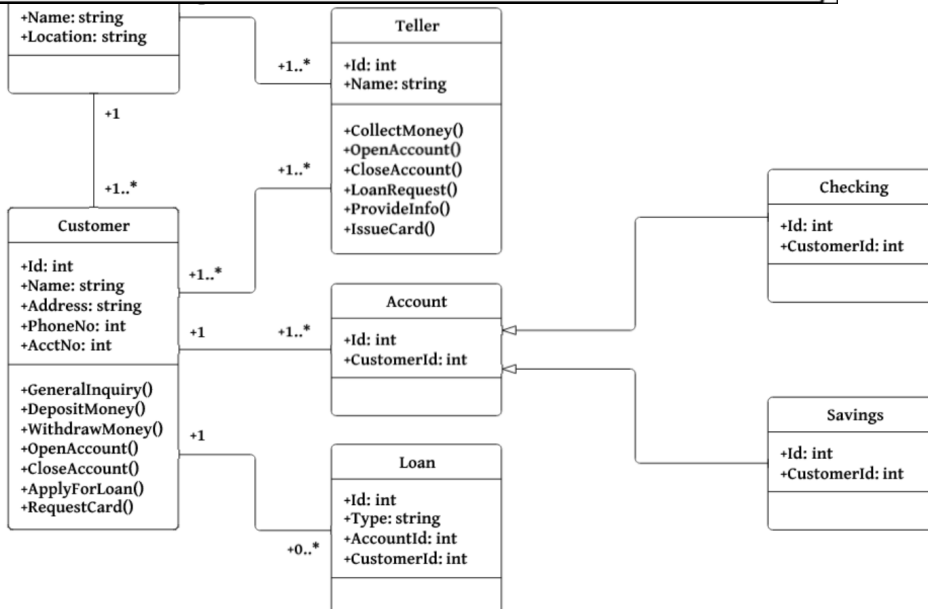


Figure 1: Mathematical Model

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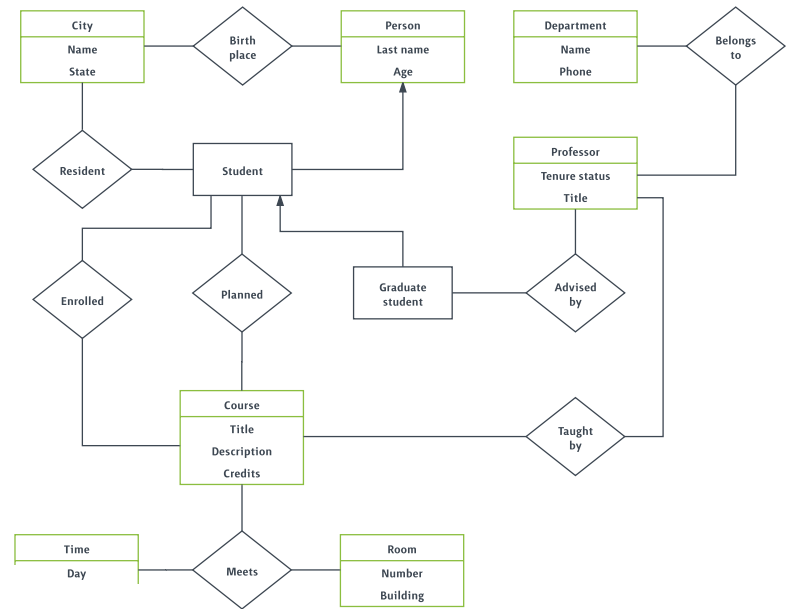
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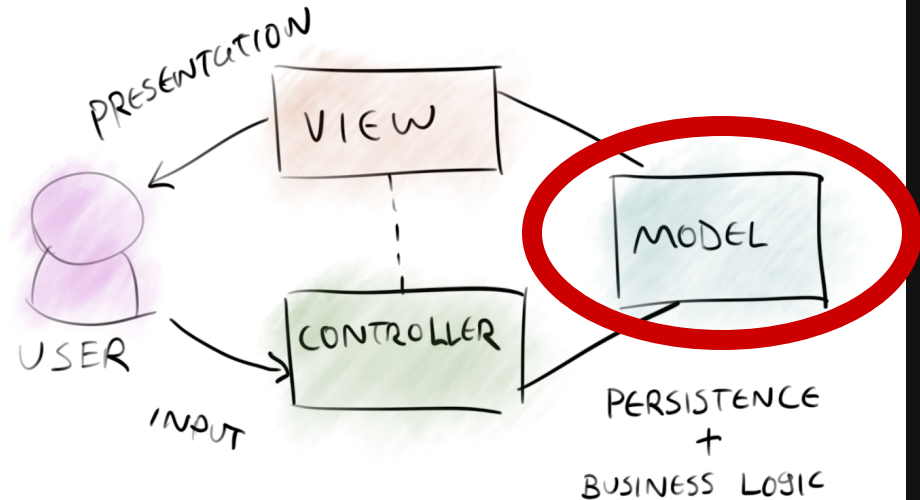
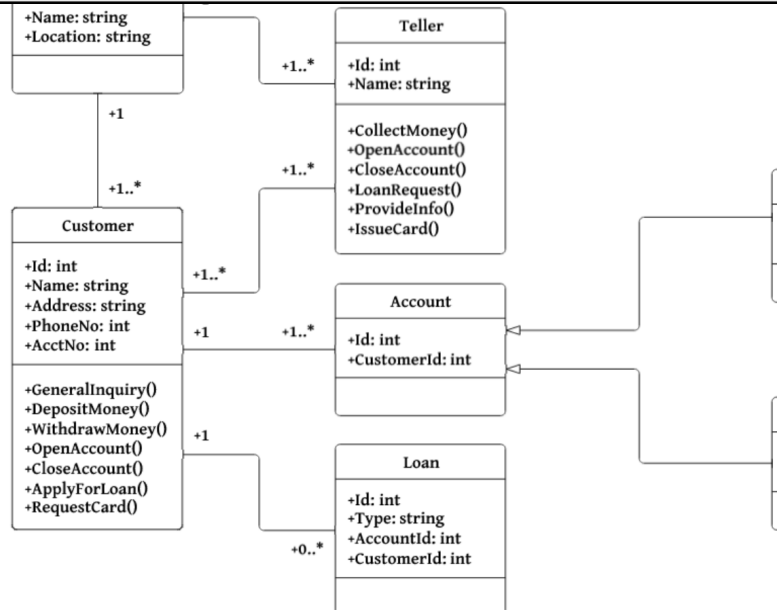
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$$\frac{dL_b}{dt} = \frac{k_{lmb}}{v_m} L_m - \mu_{lb} L_b$$



on orbits



Conceptual Modelling

- *A model that is conceptual*
 - *... with a real world correspondence*
 - *... without a real world correspondence*
- *A model of a concept*

Conceptual models software engineers care about

- Data models (last week)
- Mathematical models
- Domain models (today)
- Data flow models
- State transition models

How models are used

- To predict future states of affairs.
- Understand the current state of affairs.
- Determine the past state of affairs.
- **To convey the fundamental principles and basic functionality of systems (communication)**

Communicating models

- Four fundamental objectives of communicating with a conceptual model:
 1. Enhance an individual's understanding of the representative system
 2. Facilitate efficient conveyance of system details between stakeholders
 3. Provide a point of reference for system designers to extract system specifications
 4. Document the system for future reference and provide a means for collaboration

Kung and Solvberg (1986)

Domain Modelling

- A conceptual model of a domain that incorporates both **data** and **behaviour**
- Typically used as part of a *design* process

What is a domain?

- *Domain* – A sphere of knowledge particular to the problem being solved
- *Domain expert* – A person expert in the domain
- For example, in the domain of cake decorating, cake decorators are the domain experts

Problem

- A motivating example:
 - Tourists have schedules that involve at least one and possibly several cities
 - Hotels have a variety of rooms of different grades: standard and premium
 - Tours are booked at either a standard or premium rate, indicating the grade of hotel room
 - In each city of their tour, a tourist is booked into a hotel room of the chosen grade
 - Each room booking made by a tourist has an arrival date and a departure date
 - Hotels are identified by a name (e.g. Melbourne Hyatt) and rooms by a number
 - Tourists may book, cancel or update schedules in their tour

Ubiquitous language

- **Things in our design must represent real things in the domain expert's mental model**
- For example, if the domain expert calls something an "order" then in our domain model (and ultimately our implementation) we should have something called an Order
- Similarly, our domain model should not contain an OrderHelper, OrderManager, etc.
- Technical details do not form part of the domain model as they are not part of the design.

Noun/verb analysis

- Finding the ubiquitous language of the domain by finding the nouns and verbs in the requirements
- The nouns are possible entities in the domain model and the verbs possible behaviours

Problem

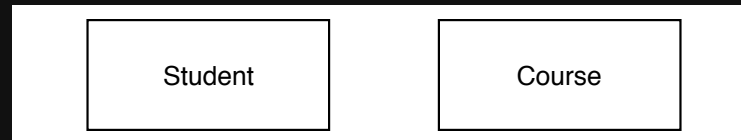
- The **nouns** and **verbs**:
 - **Tourists** have **schedules** that involve at least one and possibly several **cities**
 - **Hotels** have a variety of **rooms** of different **grades**: standard and premium
 - **Tours** are **booked** at either a standard or premium rate, indicating the **grade** of hotel **room**
 - In each **city** of their **tour**, a **tourist** is **booked** into a hotel **room** of the chosen **grade**
 - Each room **booking** made by a tourist has an arrival **date** and a departure **date**
 - **Hotels** are identified by a **name** (e.g. Melbourne Hyatt) and **rooms** by a **number**
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Representing the domain

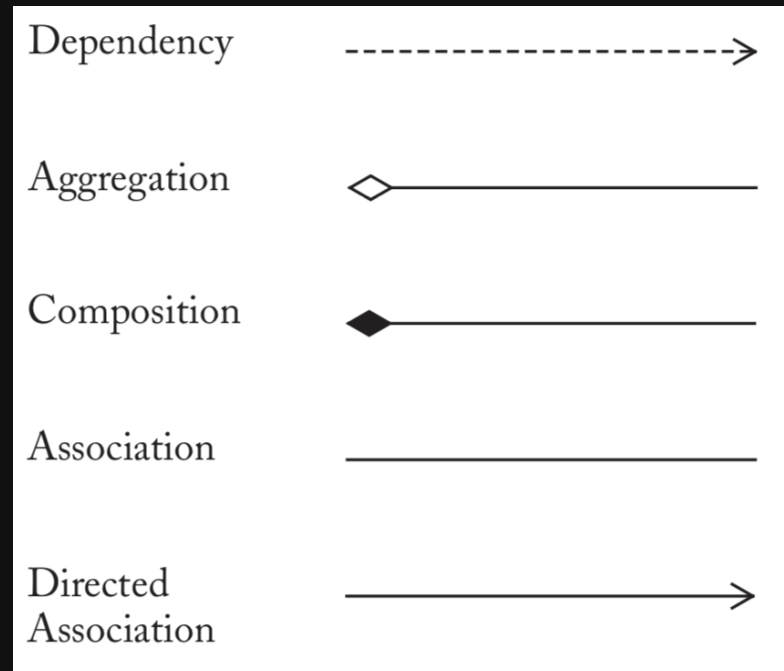
- Diagram formats
 - Mind maps
 - Context maps
 - UML class diagrams
- Because they are commonly occurring and you'll need them for future courses, we'll be using **UML class diagrams**

UML Class diagrams

- Classes



- Relationships



UML Class diagrams

Dependency ----->

The loosest form of relationship. A class in some way *depends* on another.

Association _____

A class "uses" another class in some way. When undirected, it is not yet clear in what direction dependency occurs.

Directed
Association ----->

Refines association by indicating which class has knowledge of the other

UML Class diagrams

Aggregation



A class contains another class (e.g. a course contains students). Note that the diamond is at the end with the *containing* class.

Composition



Like aggregation, but the contained class is integral to the containing class. The contained class cannot exist outside of the container (e.g. the leg of a chair)

Aggregation vs Composition

- There is little consensus on the precise difference between the two relationships
- The definition above is imprecise
- Choosing not to use composition at all is a valid approach

From a domain model to an implementation

- Add methods to class diagram?
- Refine relationships
- Directly implement in code
- Adjust diagram if necessary

References

- A very detailed description of UML
 - <https://www.uml-diagrams.org/>
- Books that go into detail on Domain Driven Design
 - *Domain-Driven Design: Tackling Complexity in the Heart of Software* by Eric Evans
 - *Domain Modeling Made Functional: Tackle Software Complexity with Domain-Driven Design and F#* by Scott Wlaschin