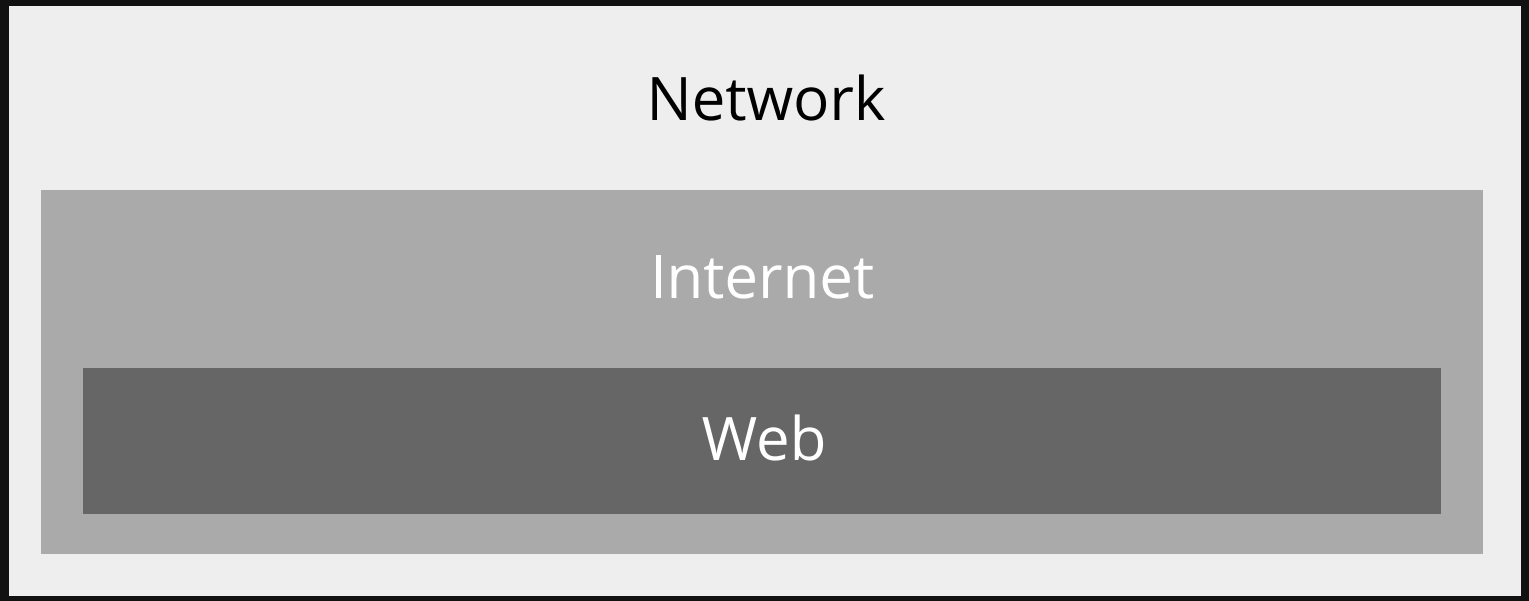
COMP1531

4.1 - HTTP, Flask

First Things

- Feedback form will be sent out for the course
- Sometimes our lectures won't cover everything:
  - Teach yourself
  - Help others
  - Wait until we teach it
- Some lecture code won't be fully pylint compliant due to screen size restrictions
  - In particular "docstring"

Computer Networks



The network

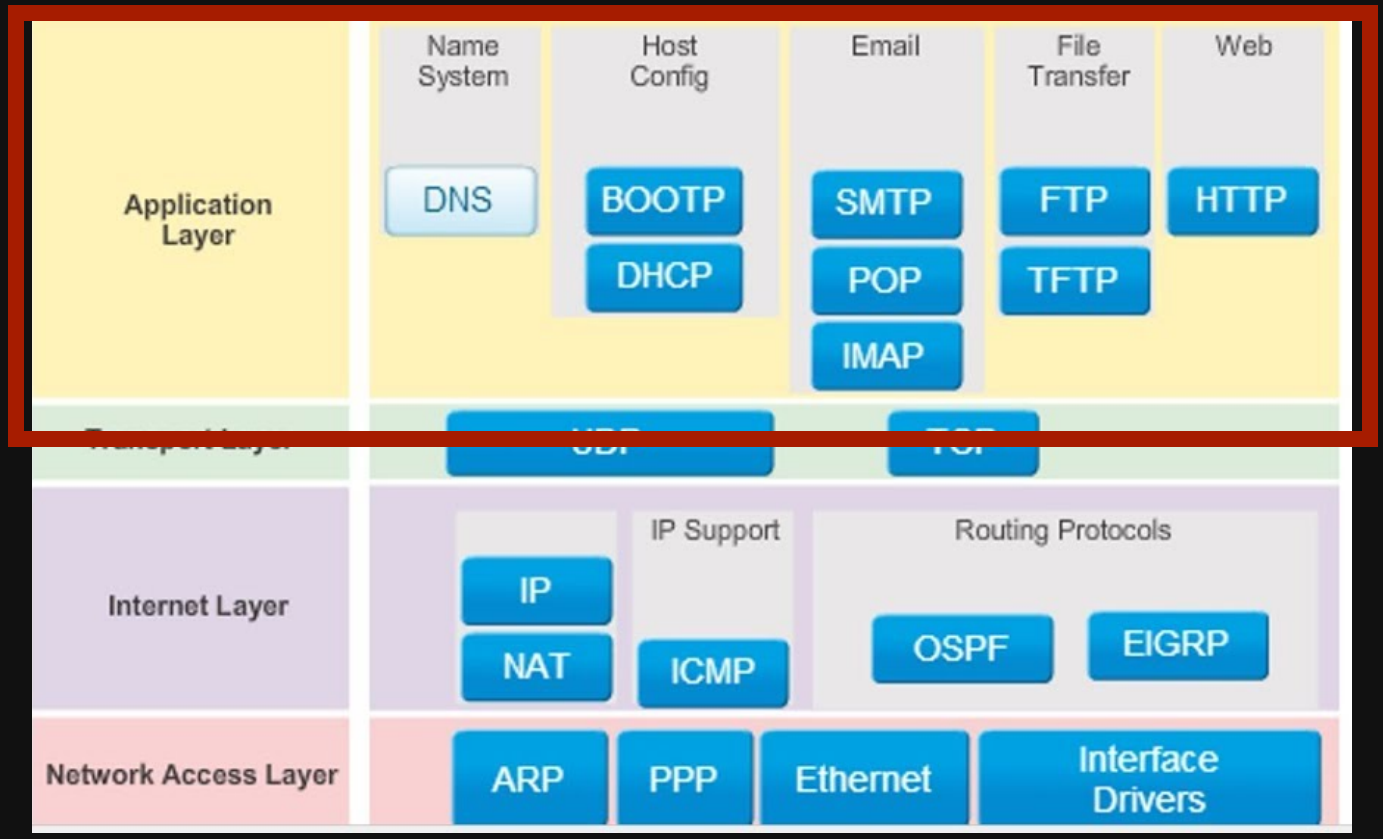
This is not a networking course:

- **Network**: A group of interconnected computers that can communicate
- **Internet**: A global infrastructure for networking computers around the entire world together
- **World Wide Web**: A system of documents and resources linked together, accessible via URLs

Network Protocols

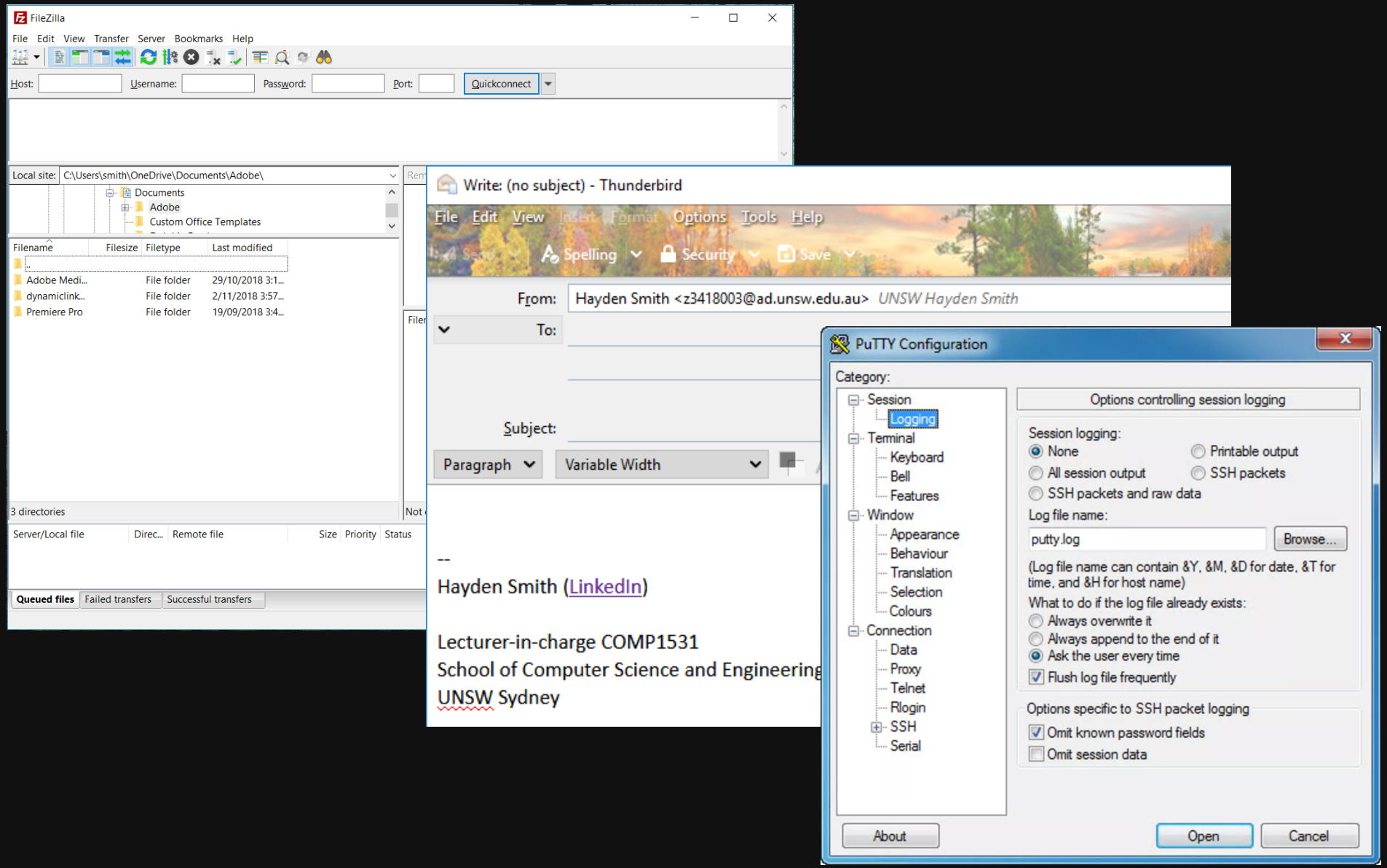
- Communication over networks must have a certain "structure" so everyone can understand
- Different "structures" (protocols) are used for different types of communication

Network Protocols

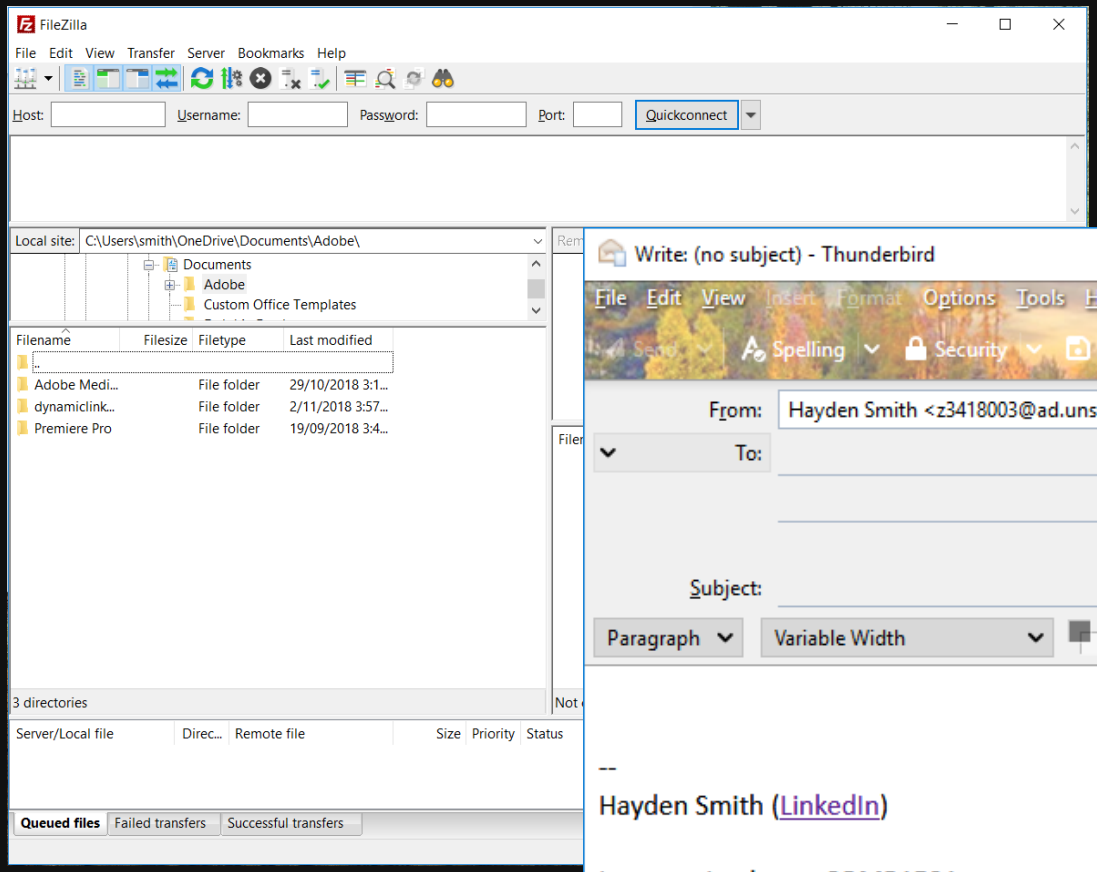


Source

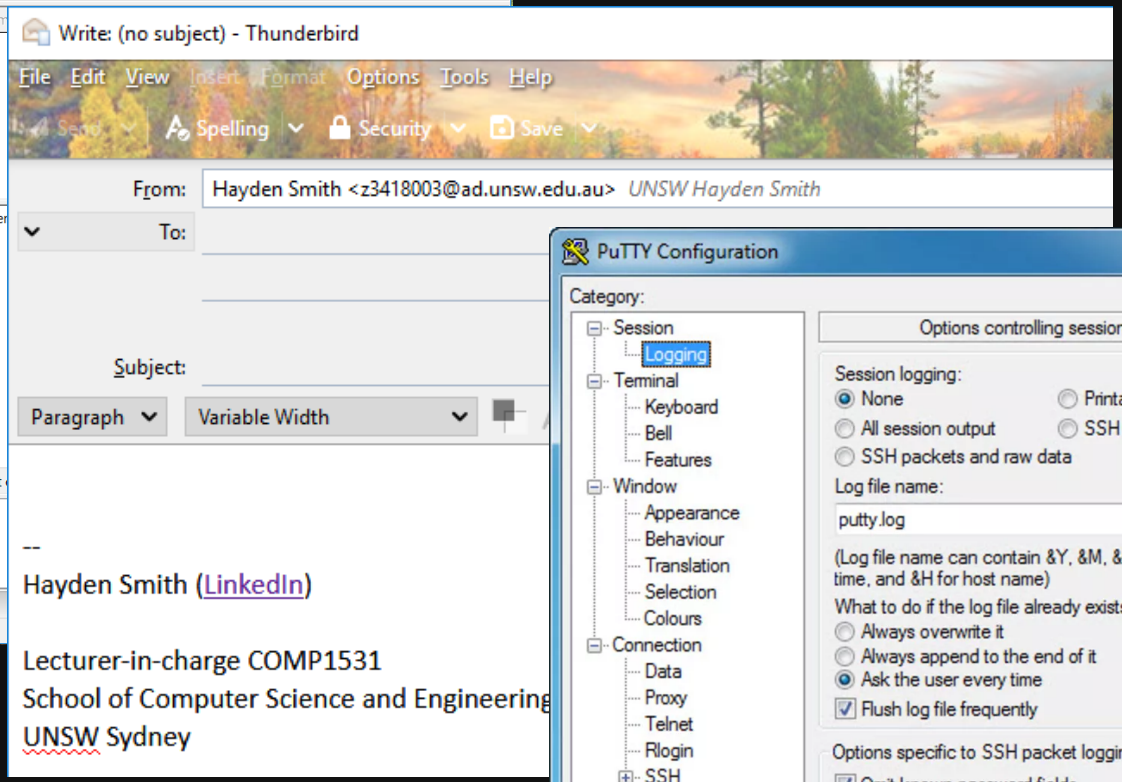
Examples?


FileZilla
File Edit View Transfer Server Bookmarks Help
Host: Username: Password: Port: Quickconnect
Local site: C:\Users\smith\OneDrive\Documents\Adobe\
Documents
Adobe
Custom Office Templates
Filename Filesize Filetype Last modified
Adobe Medi... File folder 29/10/2018 3:1...
dynamiclink... File folder 2/11/2018 3:57...
Premiere Pro File folder 19/09/2018 3:4...
3 directories
Server/Local file Direc... Remote file Size Priority Status
Queued files Failed transfers Successful transfers
Write: (no subject) - Thunderbird
File Edit View Insert Format Options Tools Help
Send Spelling Security Save
From: Hayden Smith <z3418003@ad.unsw.edu.au> UNSW Hayden Smith
To:
Subject:
Paragraph Variable Width
--
Hayden Smith (LinkedIn)
Lecturer-in-charge COMP1531
School of Computer Science and Engineering
UNSW Sydney
PuTTY Configuration
Category:
Session
Logging
Terminal
Keyboard
Bell
Features
Window
Appearance
Behaviour
Translation
Selection
Colours
Connection
Data
Proxy
Telnet
Rlogin
SSH
Serial
Options controlling session logging
Session logging:
None
Printable output
All session output
SSH packets
SSH packets and raw data
Log file name:
putty.log
Browse...
(Log file name can contain &Y, &M, &D for date, &T for time, and &H for host name)
What to do if the log file already exists:
Always overwrite it
Always append to the end of it
Ask the user every time
Flush log file frequently
Options specific to SSH packet logging
Omit known password fields
Omit session data
About
Open
Cancel

Examples?



FTP



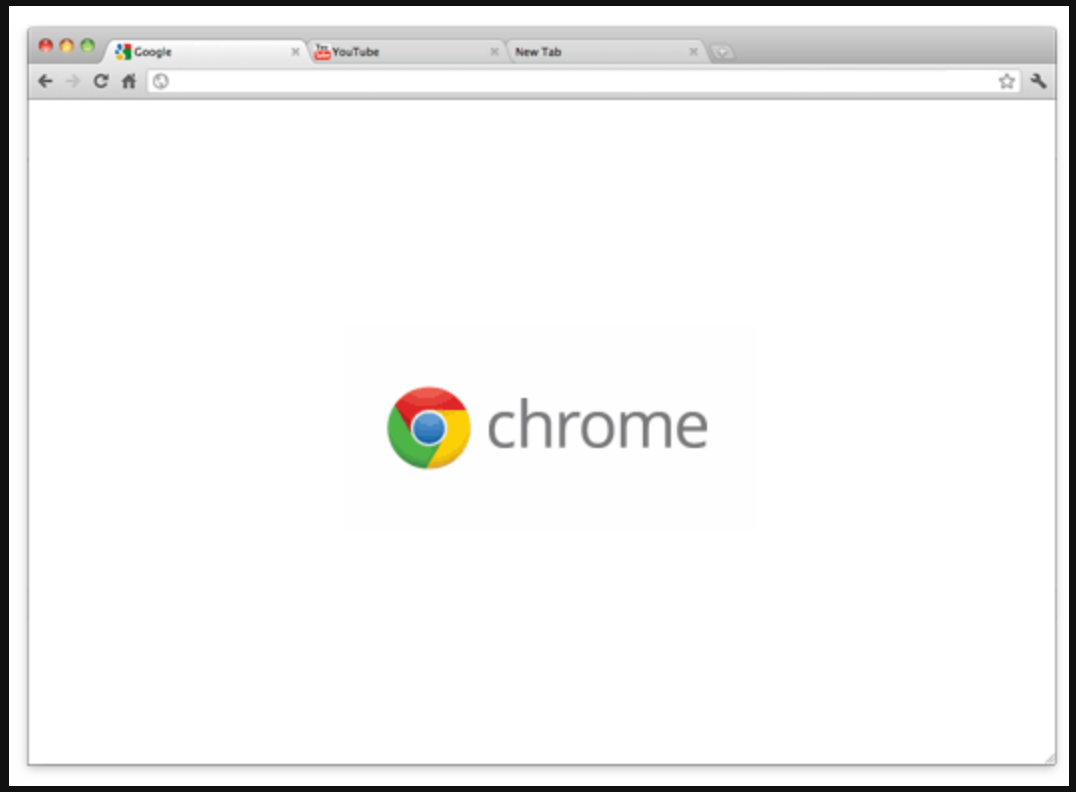
IMAP

SSH

HTTP

HTTP: Hypertext Transfer Protocol

I.E. Protocol for sending and receiving HTML documents (nowadays much more)



Request

Response

HTTP Request & Response

HTTP Request

```
GET /hello HTTP/1.1
Host: 127.0.0.1:5000
Connection: keep-alive
Upgrade-Insecure-Requests: 1
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Ge
Sec-Fetch-Mode: navigate
Sec-Fetch-User: ?1
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;
Sec-Fetch-Site: none
Accept-Encoding: gzip, deflate, br
Accept-Language: en-GB,en-US;q=0.9,en;q=0.8
```

HTTP Response

```
HTTP/1.0 200 OK
Content-Type: text/html; charset=utf-8
Content-Length: 12
Server: Werkzeug/0.16.0 Python/3.5.3
Date: Wed, 09 Oct 2019 13:21:51 GMT

Hello world!
```

Flask

Lightweight HTTP web server built in python

flask1.py

```
1 from flask import Flask
2 APP = Flask(__name__)
3
4 @APP.route("/")
5 def hello():
6     return "Hello World!"
7
8 if __name__ == "__main__":
9     APP.run()
```

```
1 $ python3 flask1.py
```

Server an image

Time to serve an image via a flask server...

flask2.py

```
1 from flask import Flask, send_file
2 APP = Flask(__name__)
3
4 @APP.route("/img")
5 def img():
6     return send_file('./cat.jpg', mimetype='image/jpg')
7
8 if __name__ == "__main__":
9     APP.run()
```

```
1 $ python3 flask2.py
```

Flask Reloading

Lightweight HTTP web server built in python

flask1.py

```
1 from flask import Flask
2 APP = Flask(__name__)
3
4 @APP.route("/")
5 def hello():
6     return "Hello World!"
7
8 if __name__ == "__main__":
9     APP.run()
```

```
1 $ FLASK_APP=flask1.py
2 $ FLASK_DEBUG=1
3 $ flask run
```

Learn More

Some tutorials include:

1. https://pythonspot.com/flask-web-app-with-python/
2. https://blog.miguelgrinberg.com/post/designing-a-restful-api-with-python-and-flask

When it comes to online tutorials, note that:

- Each "tutorial" may be using different python versions
- Each "tutorial" may have different aims in mind

Talking to Flask

How can we talk to flask?

Ideas?

Talking to Flask

How can we talk to flask?

1. cURL
2. API client
3. Web Browser

Curl (cURL)

- cURL Stands for "Client URL"
- Is a common line tool for making network requests to particular URLs
  - We will be using it only for HTTP
- curl also has bindings to a range of libraries that allow it to be used within languages like C, python

```
1 # A bash HTTP GET example
2 $ curl 'http://127.0.0.1:5000/hello'
```

API Client (Postman)

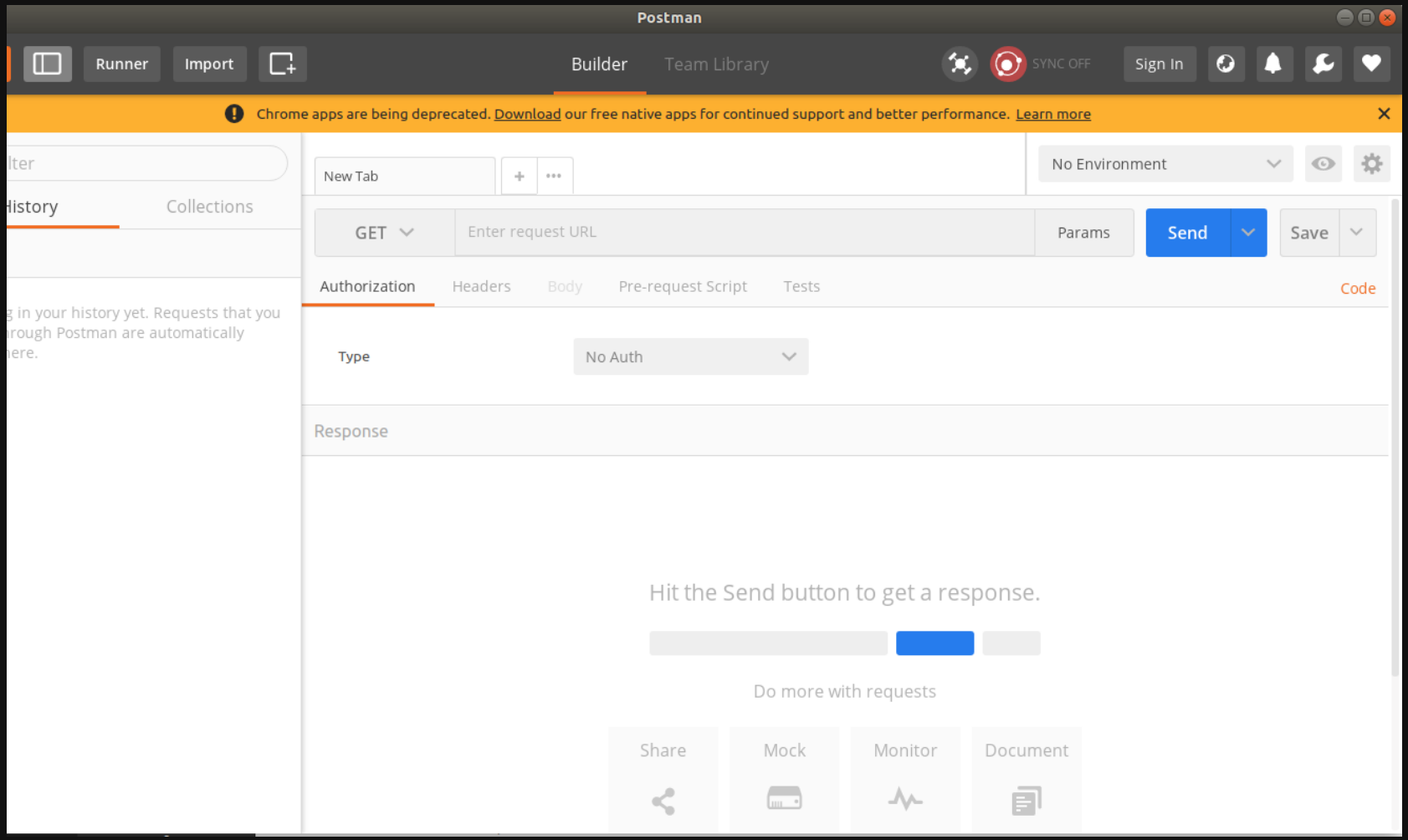
How to download/install postman:

- Open google chrome
- Google "postman chrome addon"
- Install the addon and open it
- Follow the demo in the lectures

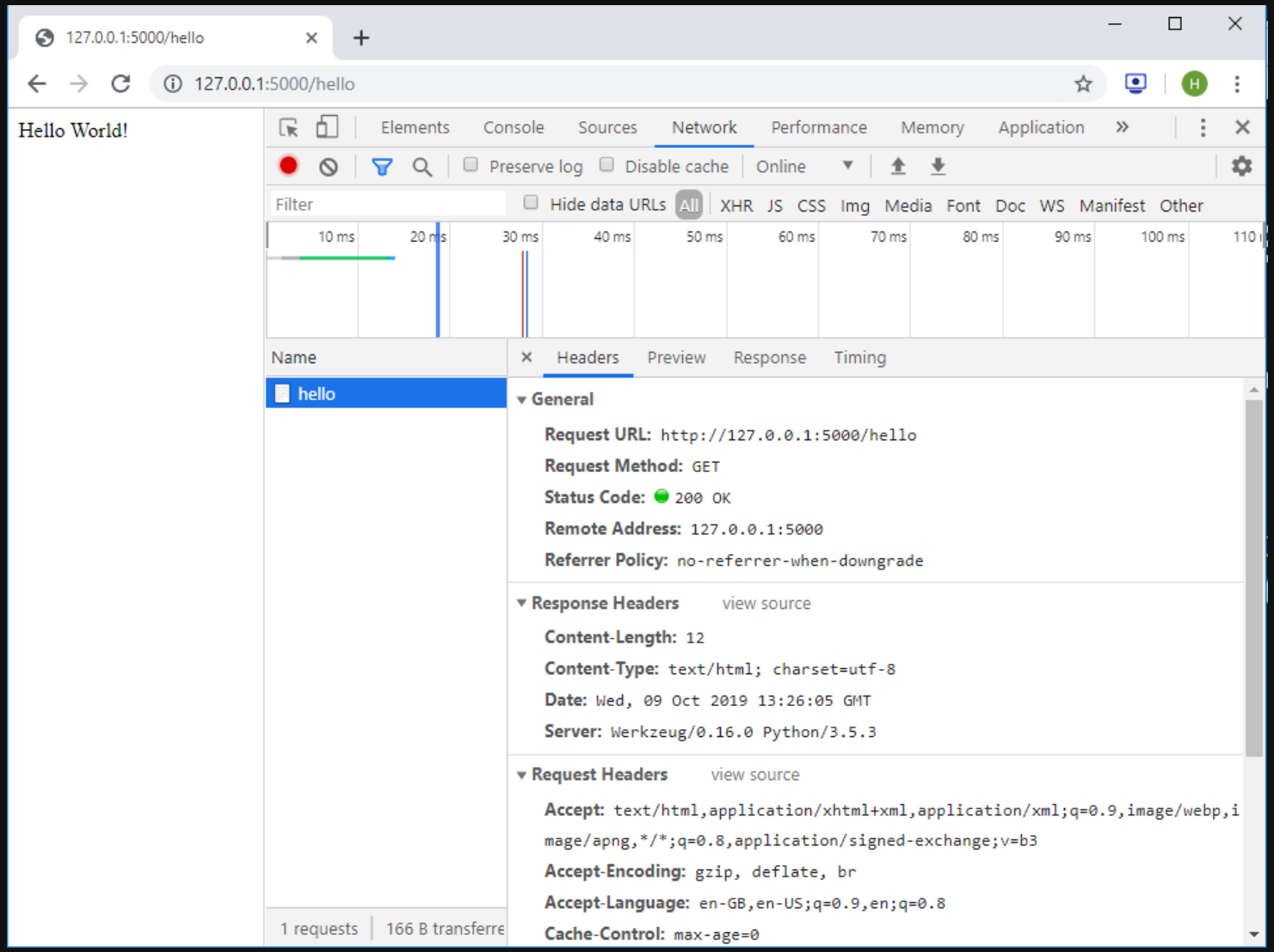
Other notes:

- There are many of these types of apps
- Think of it like "a GUI for cURL"
- You may be expected to use postman (or equivalent) in a final exam

API Client (Postman)



Web Browser


127.0.0.1:5000/hello
127.0.0.1:5000/hello
Hello World!
Elements
Console
Sources
Network
Performance
Memory
Application
Preserve log
Disable cache
Online
Filter
Hide data URLs
All
XHR
JS
CSS
Img
Media
Font
Doc
WS
Manifest
Other
10 ms
20 ms
30 ms
40 ms
50 ms
60 ms
70 ms
80 ms
90 ms
100 ms
Name
hello
Headers
Preview
Response
Timing
General
Request URL: http://127.0.0.1:5000/hello
Request Method: GET
Status Code: 200 OK
Remote Address: 127.0.0.1:5000
Referrer Policy: no-referrer-when-downgrade
Response Headers
view source
Content-Length: 12
Content-Type: text/html; charset=utf-8
Date: Wed, 09 Oct 2019 13:26:05 GMT
Server: Werkzeug/0.16.0 Python/3.5.3
Request Headers
view source
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3
Accept-Encoding: gzip, deflate, br
Accept-Language: en-GB,en-US;q=0.9,en;q=0.8
Cache-Control: max-age=0
1 requests
166 B transferre

Restful API & "CRUD"

A *RESTful API* is an application program interface (*API*) that uses HTTP requests to GET, PUT, POST and DELETE data

GET, PUT, POST, DELETE are HTTP Methods

Method	**Operation**
POST	**C**reate
GET	**R**ead
PUT	**U**pdate
DELETE	**D**elete

Using CRUD and state

Task:

Create a web server that uses CRUD to allow you to create, update, read, and delete a point via HTTP requests

Use a global variable to manage the state.

Iteration 2

Iteration 2 is now out

Key points of iteration 2:

- Implementing the backend via a flask server
- Using good coverage for tests
- Practicing good team and project methodologies (e.g. agile, stories)

Iteration 2

- **Notes**:
  - Please keep an eye on merge requests we send
    - Look at the git diff on gitlab to see what happened

- **Iteration-relevant content will be taught in lectures**:
  - State, authentication, authorisation, timers, will be covered in week 5~
  - Front-end will be covered in week 6/7~
    - The front-end will be released in week 6

A cool study

search.py

```
def search_fn(token, query_str):
    return {
        'messages' : [
            'Hello ' + token + ' ' + query_str,
            # Not the right structure
        ]
    }
```

server.py

```
from json import dumps
from flask import Flask, request

from search import search_fn

APP = Flask(__name__)

@APP.route('/search', methods=['GET'])
def search():
    return dumps(search_fn(request.args.get('token'), request.args.get('query_str')))

if __name__ == '__main__':
    APP.run()
```

An interesting question

How do companies track whether or not you've read an email they've sent you?