

# COMP4418: Knowledge Representation and Reasoning

Commonsense Reasoning: Non-Monotonic Reasoning

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# **Strictness of FOL**

To reason from P(a) to Q(a), need either

- facts about a itself
- universals, e.g.  $\forall x(P(x) \rightarrow Q(x))$ 
  - something that applies to all instances
  - o all or nothing!

But most of what we learn about the world is in terms of generics

- e.g., encyclopedia entries for ferris wheels, violins, turtles, wildflowers Properties are not strict for all instances, because
  - genetic / manufacturing varieties
    - early ferris wheels
  - borderline cases
    - $\circ$  toy violins
  - imagined cases

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- flying turtles
- cases in exceptional circumstances
  - dried wildflowers

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## **Generics vs Universals**

Violins have four strings VS. All violins have four strings VS. All violins that are not  $E_1$  or  $E_2$  or ... have four strings (exceptions usually cannot be enumerated) Similarly, for general properties of individuals Alexander the great: ruthlessness Ecuador: exports pneumonia: treatment Goal: be able to say a *P* is a *Q* in general, but not necessarily reasonable to conclude Q(a) given P(a) unless there is a good reason not to Here: qualitative version (no numbers)



## Varieties vs Defaults

General statements

- statistical: Most P's are Q's.
  People living in Quebec speak French.
- normal: All normal *P*'s are *Q*'s.
  O Polar bears are white.
- prototypical: The prototypical P is a Q.
  Owls hunt at night.

Representational

- conversational: Unless I tell you otherwise, a P is a Q.
  - O default slot values in frames
  - disjointness in IS-A hierarchy (sometimes)
  - closed-world assumption (below)

Epistemic rationales

- familiarity: If a *P* was not a *Q*, you would know it.
  - an older brother
  - very unusual individual, situation or event
- group confidence: All known *P*'s are *Q*'s.

NP-hard problems unsolvable in polynomial time.
 Persistence rationale

- inertia: A P is a Q if it used to be a Q.
  - O colours of objects
  - locations of parked cars (for a while!)

## Nonmonotonic Reasoning

- Suppose you are told "Tweety is a bird"
- What conclusions would you draw?
- Now, consider being further informed that "Tweety is an emu"
- What conclusions would you draw now? Do they differ from the conclusions that you would draw without this information? In what way(s)?
- Nonmonotonic reasoning is an attempt to capture a form of *commonsense* reasoning



Nonmonotonicity

**Closed World Assumption** 

**Predicate Completion** 

Circumscription

Default Logic

Nonmonotonic Consequence KLM Systems



#### Nonmonotonic Reasoning

- In classical logic the more facts (premises) we have, the more conclusions we can draw
- This property is known as Monotonicity

If  $\Delta \subseteq \Gamma$ , then  $Cn(\Delta) \subseteq Cn(\Gamma)$ 

(where *Cn* denotes classical consequence)

- However, the previous example shows that we often do not reason in this manner
- Might a nonmonotonic logic—one that does not satisfy the Monotonicity property—provide a more effective way of reasoning?



# Why Nonmonotonicity?

- Problems with the classical approach to consequence
  - $\circ~$  It is usually not possible to write down all we would like to say about a domain
  - Inferences in classical logic simply make implicit knowledge explicit; we would also like to reason with tentative statements
  - Sometimes we would like to represent knowledge about something that is not entirely true or false; uncertain knowledge
- Nonmonotonic reasoning is concerned with getting around these shortcomings



#### Makinson's Classification

Makinson has suggested the following classification of nonmonotonic logics:

- Additional background assumptions
- Restricting the set of valuations
- Additional rules

David Makinson, *Bridges from Classical to Nonmonotonic Logic*, Texts in Computing, Volume 5, King's College Publications, 2005.



## Nonmonotonicity

- · Classical logic satisfies the following property
- Monotonicity: If Δ ⊆ Γ, then Cn(Δ) ⊆ Cn(Γ) (equivalently, Γ ⊢ φ implies Γ ∪ Δ ⊢ φ)
- However, we often draw conclusions based on 'what is normally the case' or 'true by default'
- More information can lead us to retract previous conclusions
- We shall adopt the following notation
  - $\circ$   $\vdash$  classical consequence relation
  - $\circ$   $\sim$  nonmonotonic consequence relation



## Consequence Operation Cn

Other properties of consequence operation Cn:

Inclusion  $\Delta \subseteq Cn(\Delta)$ 

Cumulative Transitivity  $\Delta \subseteq \Gamma \subseteq Cn(\Delta)$  implies  $Cn(\Gamma) \subseteq Cn(\Delta)$ 

Compactness If  $\phi \in Cn(\Delta)$  then there is a finite  $\Delta' \subseteq \Delta$  such that  $\phi \in Cn(\Delta')$ Disjunction in the Premises  $Cn(\Delta \cup \{a\}) \cap Cn(\Delta \cup \{b\}) \subseteq Cn(\Delta \cup \{a \lor b\})$ Note:  $\Delta \vdash \phi$  iff  $\phi \in Cn(\Delta)$ alternatively:  $Cn(\Delta) = \{\phi : \Delta \vdash \phi\}$ 



## Example

Suppose I tell you 'Tweety is a bird' You might conclude 'Tweety flies' I then tell you 'Tweety is an emu' You conclude 'Tweety does not fly'

 $bird(Tweety) \vdash flies(Tweety)$  $bird(Tweety) \land emu(Tweety) \vdash \neg flies(Tweety)$ 



### **The Closed World Assumption**

- A *complete* theory is one in which for every ground atom in the language, either the atom or its negation appears in the theory
- The *closed world assumption* (CWA) completes a base (non-closed) set of formulae by including the negation of a ground atom whenever the atom does not follow from the base
- In other words, if we have no evidence as to the truth of (ground atom) *P*, we assume that it is false
- Given a base set of formulae Δ we first calculate the *assumption* set ¬*P* ∈ Δ<sub>asm</sub> iff for ground atom *P*, Δ ∀ *P*
- $CWA(\Delta) = Cn\{\Delta \cup \Delta_{asm}\}$



## Example

 $\begin{array}{l} \Delta = \{P(a), P(b), P(a) \rightarrow Q(a)\} \\ \Delta_{asm} = \{\neg Q(b)\} \\ \textbf{Theorem:} \ \text{The CWA applied to a consistent set of formulae } \Delta \ \text{is inconsistent iff} \\ \text{there are positive ground literals } L_1, \ \ldots, \ L_n \ \text{such that } \Delta \models L_1 \lor \ldots \lor L_n \ \text{but } \Delta \not\models L_i \\ \text{for } i = 1, \ \ldots, \ n. \end{array}$ 

- Note that in the example above we limited our attention to the object constants that appeared in △ however the language could contain other constants. This is known as the *Domain Closure Assumption* (DCA)
- Another common assumption is the Unique-Names Assumption (UNA). If two ground terms can't be proved equal, assume that they are not.



#### **Predicate Completion**

Idea: The only objects that satisfy a predicate are those that must

- For example, suppose we have P(a). Can view this as  $\forall x. \ x = a \rightarrow P(x)$  the *if*-half of a definition
- Can add the *only if* part:  $\forall x. P(x) \rightarrow x = a$
- Giving:
  - $\forall x. \ P(x) \leftrightarrow x = a$



#### **Predicate Completion**

- **Definition:** A clause is *solitary* in a predicate *P* if whenever the clause contains a postive instance of *P*, it contains only one instance of *P*.
  - For example,  $Q(a) \lor P(a) \lor \neg P(b)$  is not solitary in P $Q(a) \lor R(a) \lor P(b)$  is solitary in P
- Completion of a predicate is only defined for sets of clauses solitary in that predicate



## **Predicate Completion**

- Each clause can be written:  $\forall y. \ Q_1 \land \ldots \land Q_m \rightarrow P(t) \ (P \text{ not contained in } Q_i)$   $\forall y. \forall x. \ (x = t) \land Q_1 \land \ldots \land Q_m \rightarrow P(x)$  $\forall x. (\forall y. \ (x = t) \land Q_1 \land \ldots \land Q_m \rightarrow P(x)) \text{ (normal form of clause)}$
- Doing this to every clause gives us a set of clauses of the form:  $\forall x. \ E_1 \rightarrow P(x)$

 $\forall x. \ E_n \rightarrow P(x)$ 

- Grouping these together we get:  $\forall x. \ E_1 \lor \ldots \lor E_n \to P(x)$
- Completion becomes: ∀x. P(x) ↔ E<sub>1</sub> ∨ ... ∨ E<sub>n</sub> and we can add this to the original set of formulae



## Example

- Suppose  $\Delta = \{ \forall x. Emu(x) \rightarrow Bird(x), Bird(Tweety), \\ \neg Emu(Tweety) \}$
- We can write this as

 $\forall x. (Emu(x) \lor x = Tweety) \rightarrow Bird(x)$ 

• Predicate completion of *P* in  $\Delta$  becomes  $\Delta \cup \{ \forall x. Bird(x) \rightarrow Emu(x) \lor x = Tweety \}$ 



## Circumscription

- Idea: Make extension of predicate as small as possible
- Example:

 $\forall x.Bird(x) \land \neg Ab(x) \rightarrow Flies(x)$ Bird(Tweety), Bird(Sam), Tweety  $\neq$  Sam,  $\neg$ Flies(Sam)

- Want to be able to conclude *Flies*(*Tweety*) but ¬*Flies*(*Sam*)
- Accept interpretations where Ab predicate is as "small" as possible
- That is, we minimise abnormality



## Circumscription

- Given interpretations  $I_1 = \langle D, I_1 \rangle$ ,  $I_2 = \langle D, I_2 \rangle$ ,  $I_1 \leq I_2$  iff for every predicate  $P \in \mathbf{P}$ ,  $I_1[P] \subseteq I_2[P]$ .
- $\Gamma \models_{circ} \phi$  iff for every interpretation I such that I  $\models \Gamma$ , either I  $\models \phi$  or there is a I' < I and I'  $\models \Gamma$ .
- $\phi$  is true in all minimal models
- Now consider

 $\forall x.Bird(x) \land \neg Ab(x) \rightarrow Flies(x)$  $\forall x.Emu(x) \rightarrow Bird(x) \land \neg Flies(x)$ Bird(Tweety)



## Reiter's Default Logic (1980)

• Add default rules of the form  $\frac{\alpha:\beta}{\gamma}$ 

 $\circ~$  "If  $\alpha$  can be proven and consistent to assume  $\beta,$  then conclude  $\gamma$  "

- Often consider *normal* default rules  $\frac{\alpha:\beta}{\beta}$
- Example:  $\frac{bird(x):flies(x)}{flies(x)}$
- Default theory  $\langle D, W \rangle$

D- set of defaults; W- set of facts

- *Extension* of default theory contains as many default conclusions as possible and must be consistent (and is closed under classical consequence *Cn*)
- Concluding whether formula  $\phi$  follows from  $\langle D, W \rangle$ 
  - Sceptical inference: φ occurs in *every* extension of (D, W) Credulous inference:
    φ occurs in *some* extension of (D, W)



## Examples

- $W = \{\}; D = \{\frac{p}{p}\}$  no extensions
- $W = \{p \lor r\}; D = \{\frac{p:q}{q}, \frac{r:q}{q}\}$  one extension  $\{p \lor r\}$
- $W = \{p \lor q\}; D = \{\frac{:\neg p}{\neg p}, \frac{:\neg q}{\neg q}\}$  two extensions  $\{\neg p, p \lor q\}, \{\neg q, p \lor q\}$
- $W = \{emu(Tweety), \forall x.emu(x) \rightarrow bird(x)\}; D = \{\frac{bird(x):flies(x)}{flies(x)}\} one$ extension
- What if we add  $\frac{emu(x):\neg flies(x)}{\neg flies(x)}$ ?
- Poole (1988) achieves a similar effect (but not quite as general) by changing the way the underlying logic is used rather than introducing a new element into the syntax



## **Default Theories—Properties**

**Observation:** Every normal default theory (default rules are all normal) has an extension

**Observation:** If a normal default theory has several extensions, they are mutually inconsistent

**Observation:** A default theory has an inconsistent extension iff *D* is inconsistent **Theorem:** (Semi-monotonicity)

Given two normal default theories  $\langle D, W \rangle$  and  $\langle D', W \rangle$  such that  $D \subseteq D'$  then, for any extension  $\mathcal{E}(D, W)$  there is an extension  $\mathcal{E}(D', W)$  where  $\mathcal{E}(D, W) \subset \mathcal{E}(D', W)$ 

(The addition of normal default rules does not lead to the retraction of consequences.)



### Nonmonotonic Consequence

- Abstract study and analysis of nonmonotonic consequence relation  $\[ \sim \]$  in terms of general properties Kraus, Lehmann and Magidor (1991)
- Some common properties include:

Supraclassicality If  $\phi \vdash \psi$ , then  $\phi \succ \psi$ Left Logical Equivalence If  $\vdash \phi \leftrightarrow \psi$  and  $\phi \succ \chi$ , then  $\psi \succ \chi$ Right Weakening If  $\vdash \psi \rightarrow \chi$  and  $\phi \succ \psi$ , then  $\phi \succ \chi$ And If  $\phi \succ \psi$  and  $\phi \succ \chi$ , then  $\phi \succ \psi \land \chi$ 

• Plus many more!



## **KLM Systems**

• Kraus, Lehman and Magidor (1991) study various classes of nonmonotonic consequence relations



• This has been extended since. A good reference for this line of work is Schlechta (1997)

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## Summary

- Nonmonotonic reasoning attempts to capture a form of commonsense reasoning
- Nonmonotonic reasoning often deals with inferences based on defaults or 'what is usually the case'
- Belief change and nonmonotonic reasoning: two sides of the same coin?
- Can introduce abstract study of nonmonotonic consequence relations in same way as we study classical consequence relations
- · Similar links exist with conditionals
- One area where nonmonotonic reasoning is important is reasoning about action (dynamic systems)

