# GSOE9210 Engineering Decisions 

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## Trees

(1) Tree: definitions
(2) Tree properties

## Outline

(1) Tree: definitions

## Problem representation: decision trees



- a tree is a connected graph with no circuits/cycles
- node connections are called branches
- a unique node may be designated as the tree's root; then we have a rooted tree


## Tree definitions

- a path is a sequence of nodes connected by branches
- the first node on a node's path to the root is called the node's parent; all other adjacent nodes are the node's children
- a node with no children is called a leaf node; a
 non-leaf node is called an internal node


## Exercises

- Which nodes are the leaves? The internal nodes?
- Which nodes are the parents/children of node $v$ ? D? $u$ ?


## Tree definitions

- a node $u$ is an ancestor of node $v$ if $u$ lies on the path from the root to $v$ (excluding $v$ itself)
- the descendants, or successors, of a node $v$ are all the nodes that have $v$ as an ancestor
- The subtree with root $v$ is the tree comprising only $v$ and all its descendants



## Exercises

- Which nodes are the ancestors of C? v? $u$ ?
- Which nodes are the descendants of $E$ ? $v$ ? $u$ ?
- Draw the subtrees of with respective roots: $v, \mathrm{C}, u$


## Outline

(2) Tree properties

## Tree properties

## Theorem (Tree characterisation)

A graph is a tree if and only if there is a unique path between any two of its nodes.


Therefore, in a rooted tree:

- there is a unique path from every node to the root
- each node (except the root) has a unique parent, but may have multiple children


## Decision trees



In a decision tree:

- each leaf node represents an outcome
- each branch represents either an action or an (chance) event
- internal nodes can be decision nodes (boxes) or chance nodes (circles)


## Exercises

- What type of node is $u$ ? $v$ ? B?
- What does the branch labelled D represent?
- What does the branch labelled $\bar{o}$ represent?

