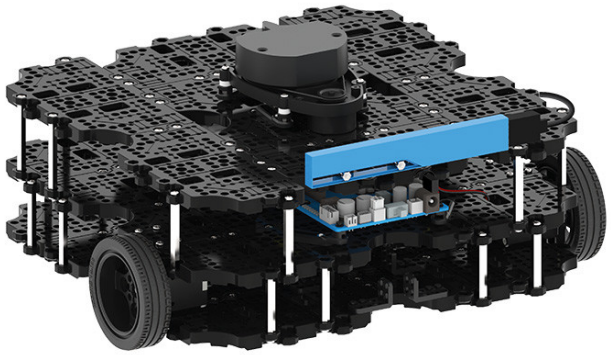
Introduction to ROS
(continued)

COMP3431/COMP9434

Robot Software Architectures

Turtlebot Setup – Example

The Turtlebot's Joule processor is limited so we want to off-load as much processing as possible to an external workstation (or VM).

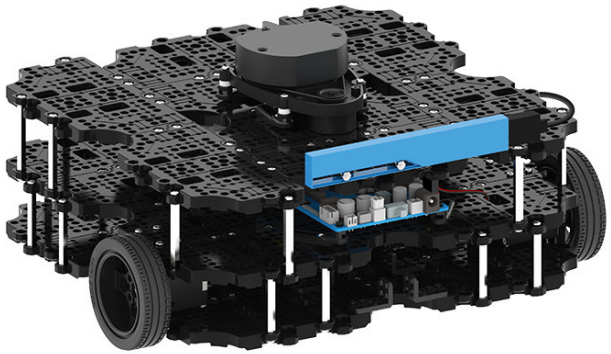


Turtlebot Joule
IP: 192.168.1.10

Workstation/VM
IP: 192.168.1.20

Turtlebot Setup – Step 1

Set ROS_MASTER and ROS_HOSTNAME
for each computer.



Turtlebot Joule
IP: 192.168.1.10

```
ROS_MASTER=192.168.1.20:11311
ROS_HOSTMAME=192.168.1.10
```

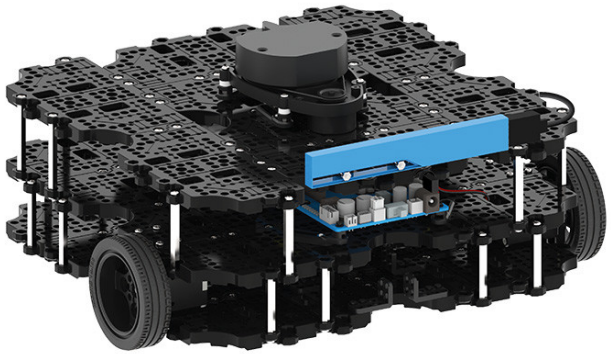
Workstation/VM
IP: 192.168.1.20

```
ROS_MASTER=192.168.1.20:11311
ROS_HOSTMAME=192.168.1.20
```

Turtlebot Setup – Step 2

Spawn master in new terminal on workstation:

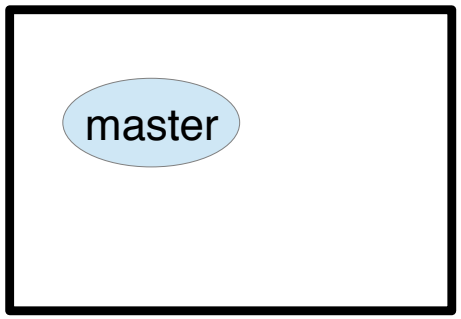
```
$ roscore
```



Turtlebot Joule
IP: 192.168.1.10

```
ROS_MASTER=192.168.1.20:11311
ROS_HOSTMAME=192.168.1.10
```

* **`roscore`** spawns master but also parameter server and logging outputs (not shown here).



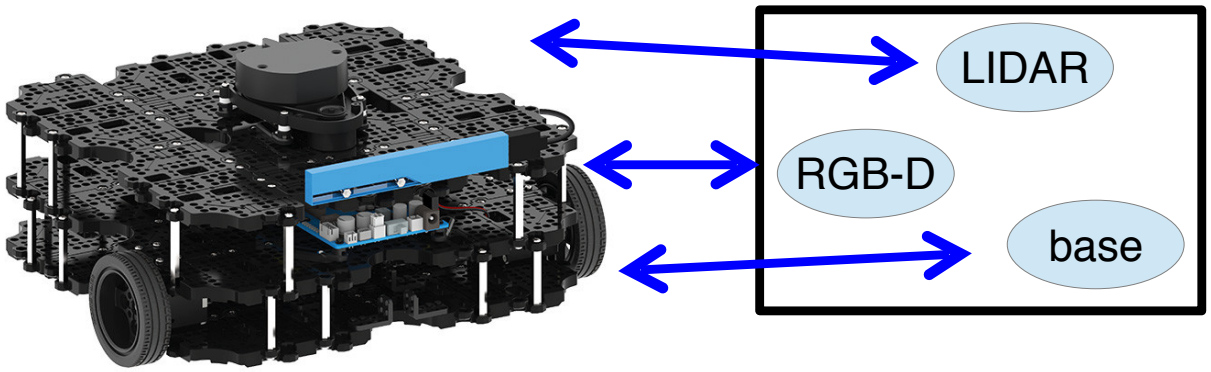
Workstation/VM
IP: 192.168.1.20

```
ROS_MASTER=192.168.1.20:11311
ROS_HOSTMAME=192.168.1.20
```

Turtlebot Setup – Step 3

Run turtlebot startup in terminal on Joule:

```
$ roslaunch comp3431 turtlebot.launch
```

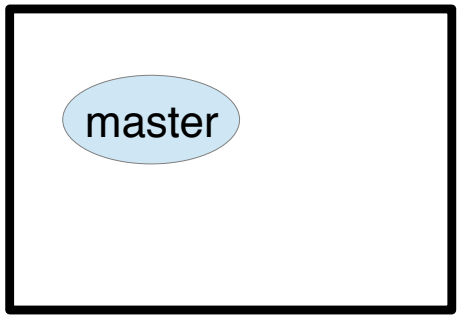


Turtlebot Joule
IP: 192.168.1.10

```
ROS_MASTER=192.168.1.20:11311
ROS_HOSTMAME=192.168.1.10
```

What this does:

- Spawns nodes to talk to hardware



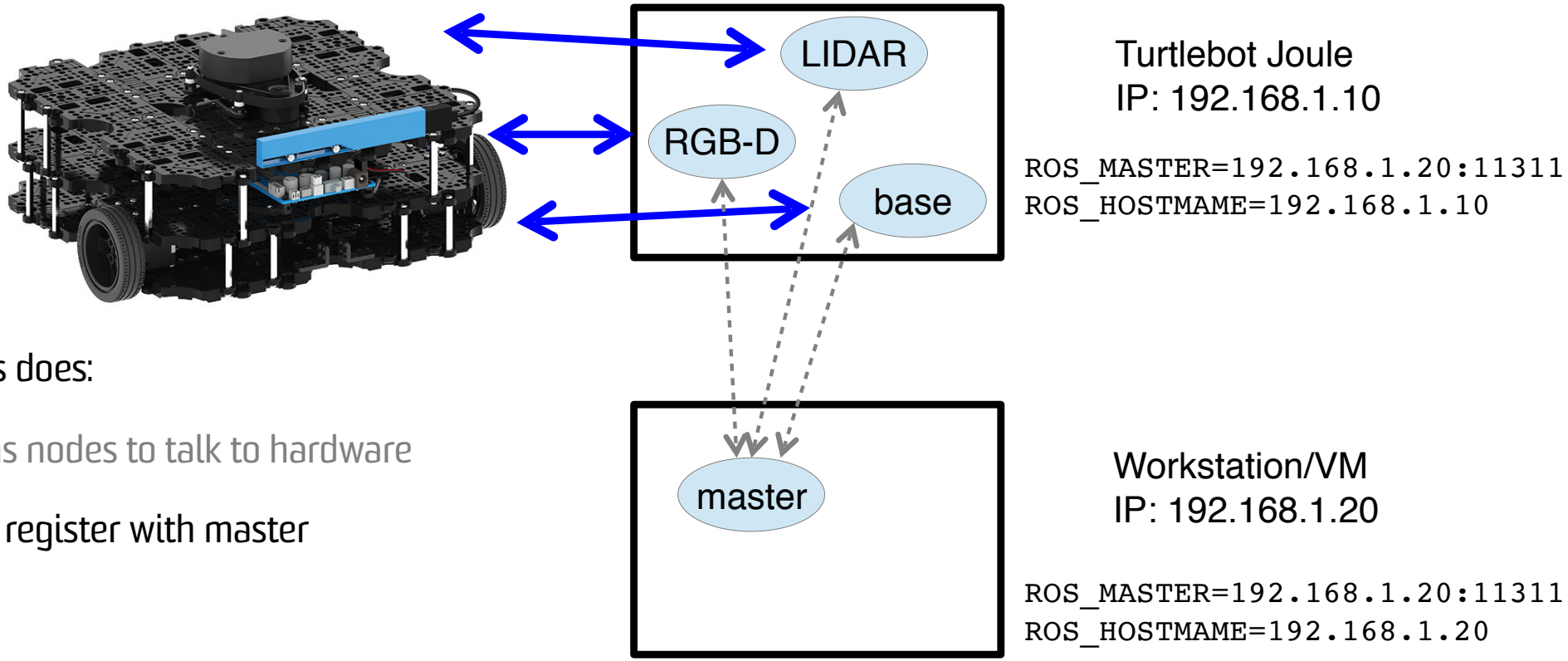
Workstation/VM
IP: 192.168.1.20

```
ROS_MASTER=192.168.1.20:11311
ROS_HOSTMAME=192.168.1.20
```

Turtlebot Setup – Step 3

Run turtlebot startup in terminal on Joule:

```
$ roslaunch comp3431 turtlebot.launch
```



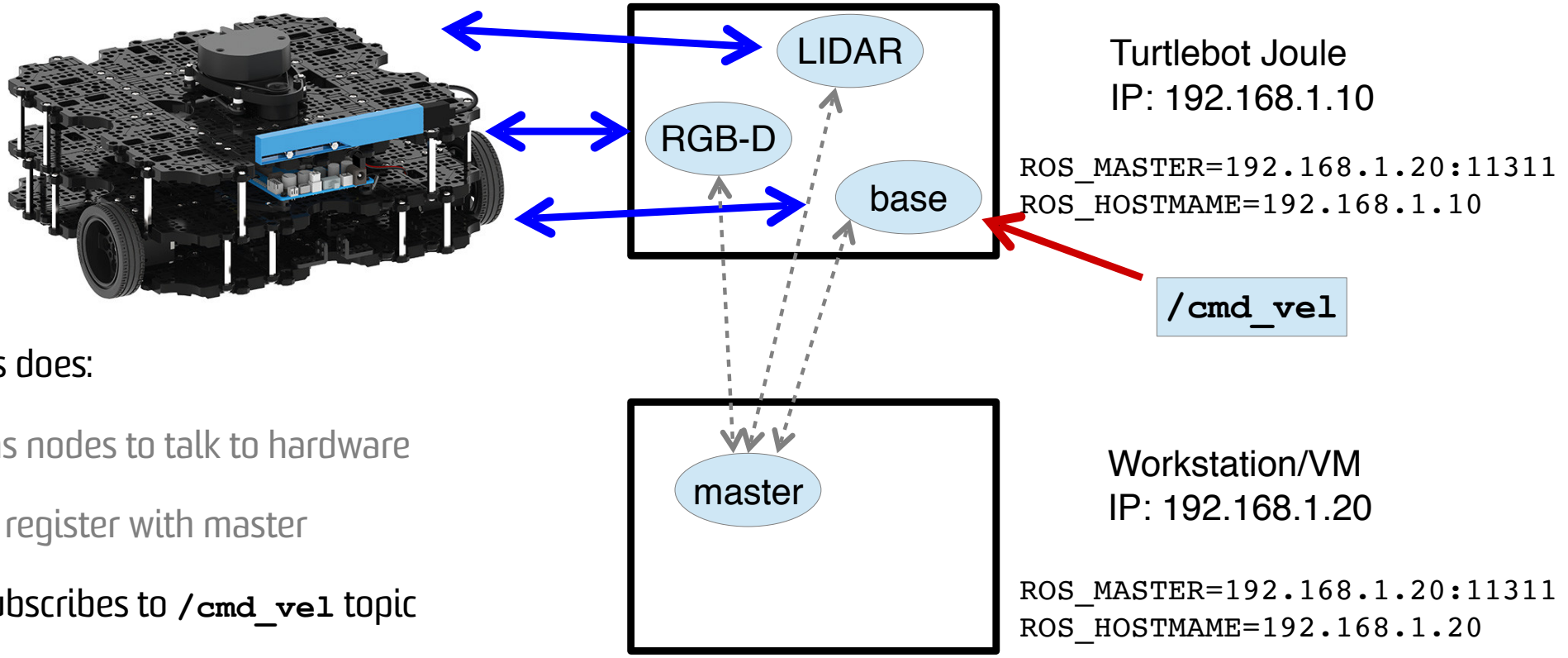
What this does:

- Spawns nodes to talk to hardware
- Nodes register with master

Turtlebot Setup – Step 3

Run turtlebot startup in terminal on Joule:

```
$ roslaunch comp3431 turtlebot.launch
```



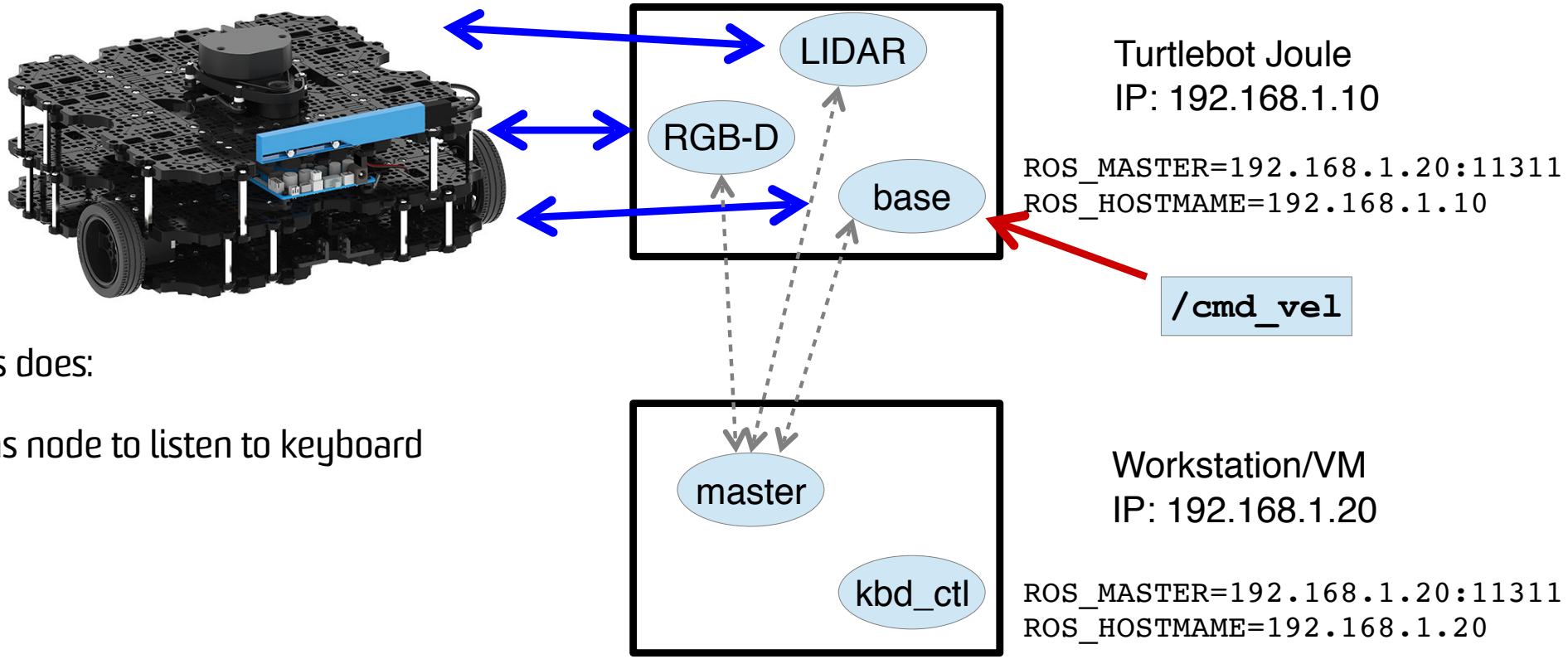
What this does:

- Spawns nodes to talk to hardware
- Nodes register with master
- **base** subscribes to `/cmd_vel` topic

Turtlebot Setup – Step 4

Run turtlebot teleop in workstation terminal:

```
$ roslaunch turtlebot_teleop keyboard_teleop.launch
```



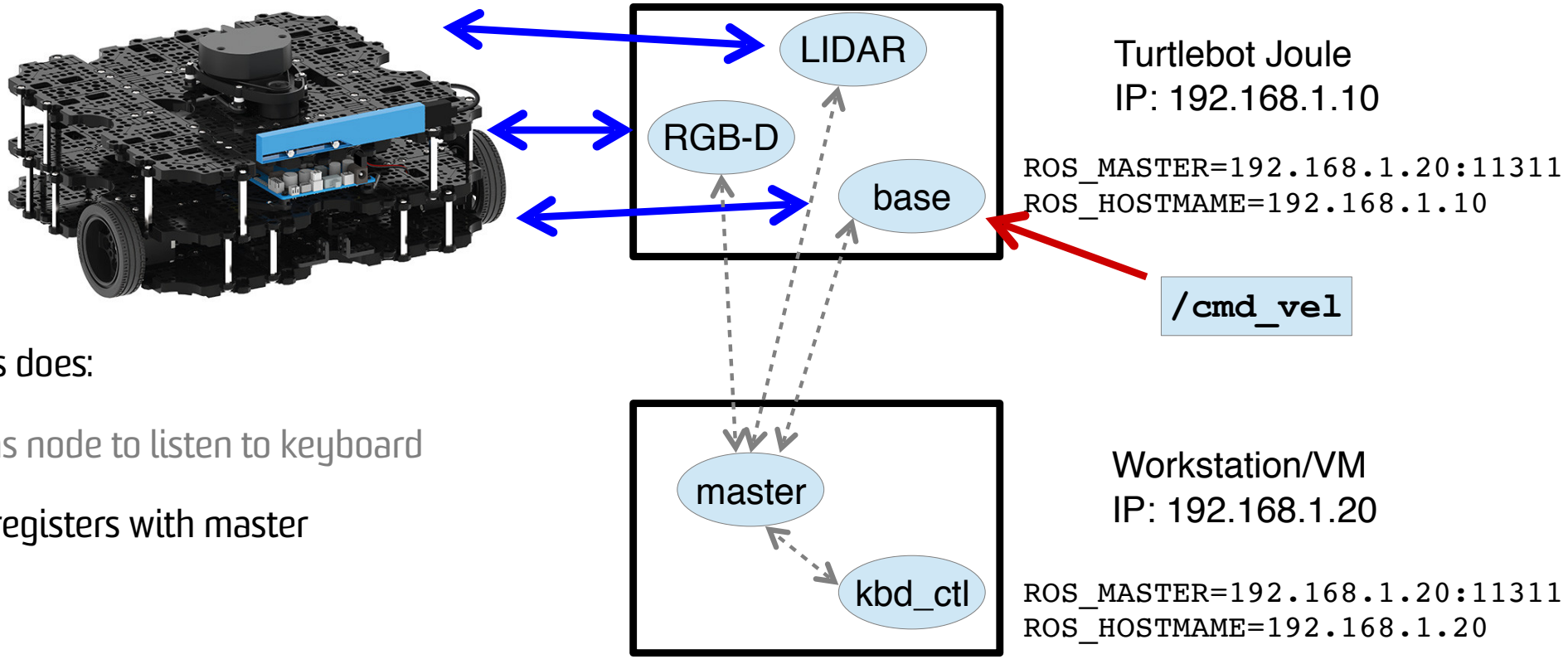
What this does:

- Spawns node to listen to keyboard

Turtlebot Setup – Step 4

Run turtlebot teleop in workstation terminal:

```
$ roslaunch turtlebot_teleop keyboard_teleop.launch
```



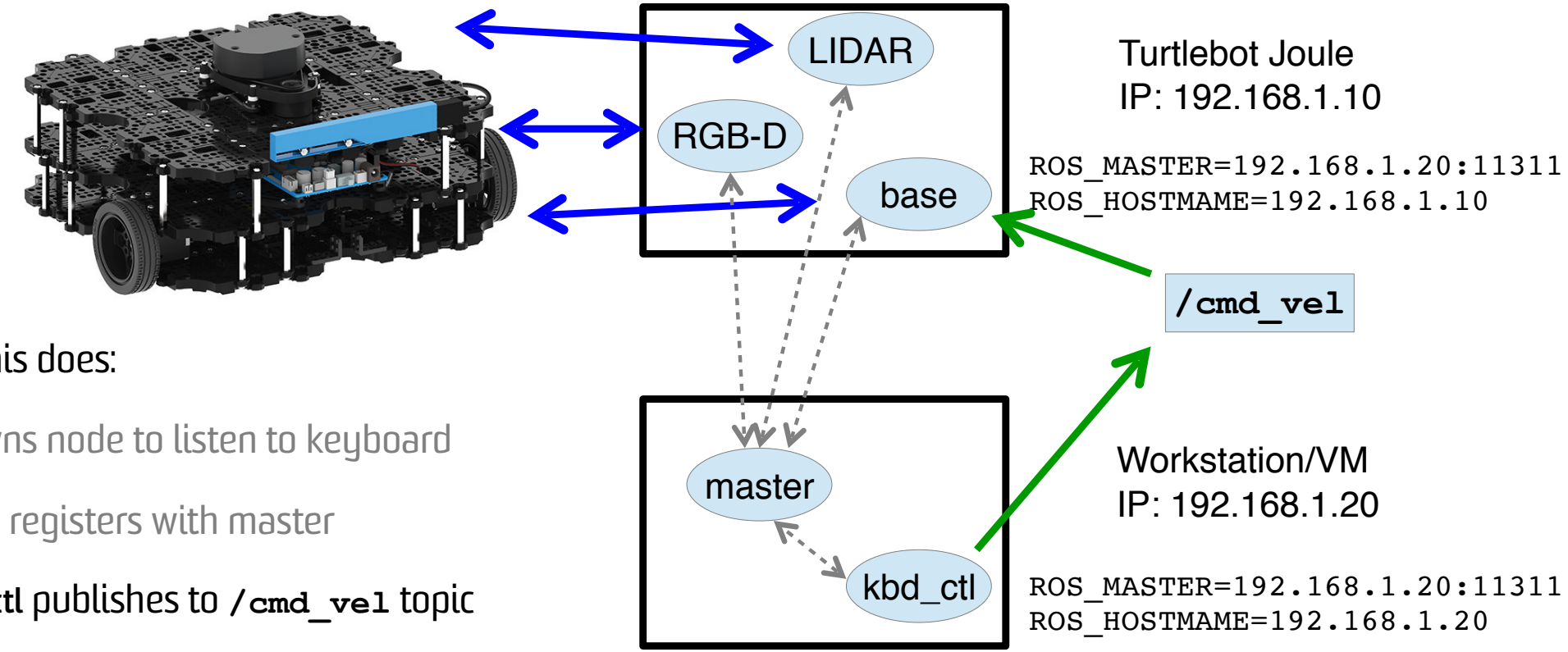
What this does:

- Spawns node to listen to keyboard
- Node registers with master

Turtlebot Setup – Step 4

Run turtlebot teleop in workstation terminal:

```
$ roslaunch turtlebot_teleop keyboard_teleop.launch
```

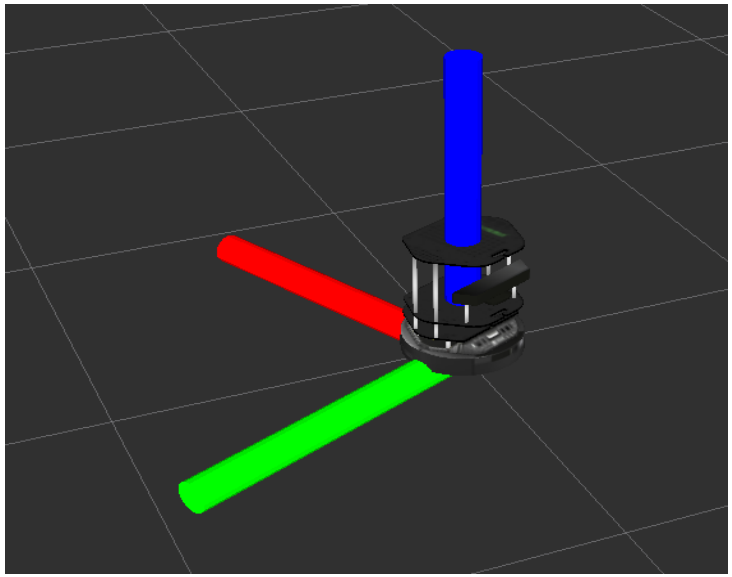


What this does:

- Spawns node to listen to keyboard
- Node registers with master
- **kbd_ctl** publishes to **`/cmd_vel`** topic

Frames of Reference

- ROS standardises the transformation model between different coordinate frames of reference.
- Right Hand Rule, X forward (XYZ ↔ RGB)
- Tree structure:
  - /map
    - /base_link
      - /base_footprint
      - /laser



- Example: laser detected object is relative to **laser** frame. Need to transform to **map** coordinate to know where it is on the map.

ROS Tools and Programs – 1

- Often first thing you run:

```
$ roscore
```

  - Spawns ROS master – already explained
  - Creates a logging node (listening on topic **/rosout**).
  - Parameter server (http://wiki.ros.org/Parameter%20Server):
    - Shared dictionary for storing runtime parameters
    - Provides flexibility for storing configuration data
    - Hierarchical structure (don't confuse with topic names or frames).
    - Allows private names – configuration specific to a single node.

ROS Tools and Programs – 2

- What is the difference between **roslaunch** and **rosrun?**
- What is going on when I run:

```
$ roslaunch comp3431 turtlebot.launch
```

  - If ROS_MASTER is local and no ROS master is running, then run **roscore**.
  - Execute instructions in **turtlebot.launch** in **comp3431/launch** directory (for syntax of launch file see http://wiki.ros.org/roslaunch/XML)
    - A weird mix of XML and shell scripting
    - … let's look at **comp3431/launch/turtlebot.launch**
    - **node** tag in **includes/laser.launch** executes rosrun with appropriate parameters.

```
$ rosrun lidar_node lidar_node _frame_id:=”/lidar” ...
```

    - Note: the “_” - for private parameters.

ROS Tools and Programs – 3

- To debug the connections between nodes use:

```
$ rqt_graph
```

  - Visualises the node graph – and topic connections
- Rviz is the main visualisation tool for ROS:

```
$ rosrun rviz rviz
```

  - Provides plugins architecture for visualising different topics:
    - Videos
    - Map of environment and localised robot
    - Point cloud within the map

- Example: https://www.youtube.com/watch?v=25nnJ64ED5Q

ROS Tools and Programs – 4

- Possible to save the data produced by topics for later analysis and playback:

```
$ rosbag record -a
```

  - Creates a time stamped bag file in the current directory.
  - Warning: "-a" records all topics so will generate a lot of data.
- Often useful to only record only direct sensor inputs (e.g., laser scans and timing) because the other topics will be generated from processing sensor data.
- To replay:

```
$ rosbag play <bagfile>
```

- Useful if you are testing different interchangeable node (e.g., mapping with gmapping, hector SLAM, or Cartographer).
- Note: SLAM (Simultaneous Localisation and Mapping) algorithms build a map while at the same time localising. Very widely used in robotics.

ROS Tools – Simulator

- Two standard simulators; Stage (2D) and Gazebo (3D)
- For Turtlebot see: http://wiki.ros.org/turtlebot_simulator
- The Gazebo guide - easy guide to get simulator up and running.
- Follow the install instructions, then in different terminals run:

```
$ roslaunch turtlebot_gazebo turtlebot_world.launch
$ roslaunch turtlebot_teleop keyboard_teleop.launch
$ roslaunch turtlebot_rviz_launchers view_robot.launch
```

- … see video

Many Different Sensors

- Laser Scanner
- Camera
- IR Cameras
- Depth Cameras
- Motor
- Pressure Sensor
- Compass
- Accelerometer
- IMU (Inertial Measurement Unit) – detects linear acceleration using accelerometer and rotation using gyroscope
- Audio

ROS provides standardised data structures for some of these sensors.

Laser Scanners

- A laser is rotated through a plane
- Distance (& intensity) measurements taken periodically
- 180-270 degrees

sensor_msgs/LaserScan

std_msgs/Header header
  uint32 seq
  time stamp
  string frame_id
float32 angle_min
float32 angle_max
float32 angle_increment
float32 time_increment
float32 scan_time
float32 range_min
float32 range_max
float32[] ranges
float32[] intensities

Cameras

- Stream images
- Various encodings used (RGB, Mono, UYVY, Bayer)
- ROS has no conversion functions

sensor_msgs/Image

```
std_msgs/Header header
  uint32 seq
  time stamp
  string frame_id
uint32 height
uint32 width
string encoding
uint8 is_bigendian
uint32 step
uint8[] data
```

```
#include <sensor_msgs/image_encodings.h>
```

Depth Cameras

- Usually produce Mono16 images
- Typically turned into point clouds
- Depth measurements can be radial or axial

sensor_msgs/PointCloud

```
std_msgs/Header header
  uint32 seq
  time stamp
  string frame_id
geometry_msgs/Point32[] points
  float32 x
  float32 y
  float32 z
sensor_msgs/ChannelFloat32[] channels
  string name
  float32[] values
```

Motor Positions

- Many motors report their positions
- Used to produce transformations between frames of reference

sensor_msgs/JointState

```
std_msgs/Header header
  uint32 seq
  time stamp
  string frame_id
string[] name
float64[] position
float64[] velocity
float64[] effort
```

Lab Exercise

- Modify simple publisher and subscriber from Lecture 1:
  - Class member function callbacks.
  - Use Timer to publish at a specific rate.