

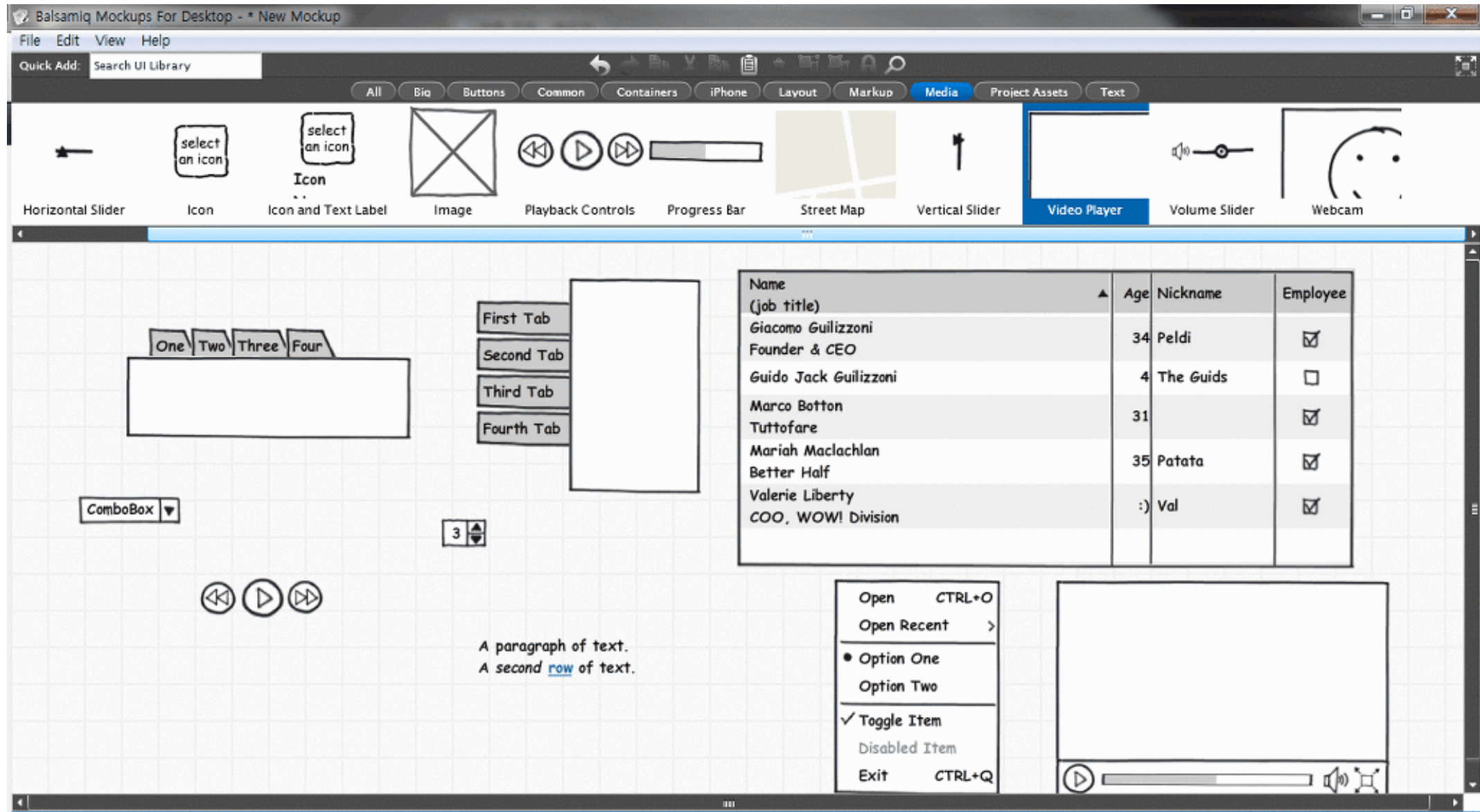


# Tools for interface design

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# There are tools for low fidelity prototyping





# High fidelity prototypes

## Two approaches:

- Use a sophisticated tool, but what is created cannot be used in implementation
- Directly implement the GUI

## For inexperienced developers, we recommend:

- Develop a simple Web interface / HTML / CSS
- Implement only parts of the GUI that can help demonstrate user experience
- Some of these elements can be reused in the final implementation

Here we focus on using Bootstrap



# Web interface prototyping – HTML

- Assumes familiarity with HTML
- Create HTML pages
- Example

```
<!DOCTYPE html>
<head>
  <title>EBDX Cloud</title>
</head>

<body>
  <h1>Hello world </h1>
  <p>This is a web page <br/> Look at my nice
logo</p>
  
</body>
</html>
```

## Hello world

This is a web page  
Look at my nice logo



# Cascading Style Sheets (CSS)

## What is CSS ?

- CSS describes *how HTML elements are to be displayed on screen, paper, or in other media*
- CSS *saves a lot of work*. It can control the layout of multiple web pages all at once
- External stylesheets are stored in *CSS files*

## What is Bootstrap?

- Bootstrap is a collection of HTML and CSS *predefined* design templates for typography, forms, buttons, tables, navigation, modals, image carousels and many other, as well as optional JavaScript plugins
- Bootstrap is free and allows faster and easier web development
- Bootstrap also gives you the ability to easily create *responsive* designs

# Cascading Style Sheets



**HTML5 and CSS3**

**Elizabeth Castro and Bruce Hyslop**

**7th ed. Berkeley, Calif. : Peachpit, c2012**

- HTML: content; CSS: formatting
- Colour, margin, position, animation, etc...
- Specified in-line or in a separate .css file



# Web interface prototyping – CSS/Bootstrap

Adding Bootstrap can be done in 2 ways:

- Download and link locally
- Link from the Web: go to download page, select starter template, copy and paste into your HTML page

<https://getbootstrap.com/docs/4.5/getting-started/introduction/>

## Starter template

Be sure to have your pages set up with the latest design and development standards. That means using an HTML5 doctype and including a viewport meta tag for proper responsive behaviors. Put it all together and your pages should look like this:

```
<!doctype html>
<html lang="en">
  <head>
    <!-- Required meta tags -->
    <meta charset="utf-8">
    <meta name="viewport" content="width=device-width, initial-scale=1, shrink-to-fit=no">

    <!-- Bootstrap CSS -->
    <link rel="stylesheet" href="https://maxcdn.bootstrapcdn.com/bootstrap/4.0.0/css/bootstrap.min.css" integrity="sha384-Gn5384xqQ1aoWXA+05SRXp66fyf"

    <title>Hello, world!</title>
  </head>
  <body>
    <h1>Hello, world!</h1>

    <!-- Optional JavaScript -->
    <!-- jQuery first, then Popper.js, then Bootstrap JS -->
    <script src="https://code.jquery.com/jquery-3.2.1.slim.min.js" integrity="sha384-K3o2DKtIkvYIK3UEIEm7KCKRr/rE9/Qpg6aAZGJwFDMNA/GpGFF93hXpG5KkN"
    <script src="https://cdnjs.cloudflare.com/ajax/libs/popper.js/1.12.9/umd/popper.min.js" integrity="sha384-ApNbgh9B+Y1QKt3Rn7W3mgPxmU9K/ScQsAP7HUII
    <script src="https://maxcdn.bootstrapcdn.com/bootstrap/4.0.0/js/bootstrap.min.js" integrity="sha384-JZR6Spejh4U02d8j0t6vLEHfe/3Q61RR5QQxsfFHp11Mqu
  </body>
</html>
```

Copy to clipboard

Copy



*Copy and  
paste*



# Bootstrap examples

- Bootstrap has a rich collection of examples
  - See examples in <https://getbootstrap.com/docs/4.0/examples/>
  - Creating interfaces from examples is easy
- Examples:
  - Dashboard: <https://getbootstrap.com/docs/4.0/examples/dashboard/>
  - Album: <https://getbootstrap.com/docs/4.0/examples/album/>
- Bootstrap makes it easy to do responsive design
  - Components can adapt to different screen sizes



## Components

Alerts

Badge

Breadcrumb

Buttons

Button group

Card

Carousel

Collapse

Dropdowns

Forms

Input group

Jumbotron

List group

Modal

Navs

**Navbar**

Pagination

Popovers

Progress

Scrollspy

# Bootstrap components

- Bootstrap has
  - Many different types of Components
  - Each has online videos and tutorials
  - Navbars
- More on Navbars
  - Help users navigate through your system
  - See examples  
<https://getbootstrap.com/docs/4.0/components/navbar/>
  - Navbars will adapt to screen size without any change to the code

# Conclusion

- Choosing a good for interface design is important for prototyping
- Needs to fit with choice of Web stack
- Guest lectures will be given on:
  - Front-end technologies
  - Web stacks