Purpose of report
The report is the second step towards developing your design. The figure below shows the scope of this intermediate report in relation to the final report that needs to be delivered in week 12.

Scope of report
The report will contain an update of the requirements analysis (taking into account the team’s progress as well as feedback from the mentoring sessions) and an elaboration of the interface design. The expectations for each section in this report are now elaborated in more detail.

Selected theme and user requirements
The selected theme and requirements analysis need to be updated taking into account feedback from your first deliverable. They should be quite precise at this stage though some flexibility is still possible. But avoid making major changes at this stage.

Interface Design
This section will be the main focus of this report and will convey how your application interface will look to a user. Important guidelines and design principles have been compiled in a separate document “User Experience (UX) Design for Infographics” (see Lectures -> Week 6). The guest lecture on this topic in week 5 should also be very helpful.

The bulk of your deliverable will be taken up by interface mockups or screenshots of your Prototype for teams that have already started. Try to specify the flow and the relations between different screens of the interface by using a diagram or numbering the interface screens.
The marking criteria for this deliverable will be based upon how good the correlations between the interface designs, and your requirements and design principles; that is, do your interface designs adhere to ‘relevant’ design principles and satisfy your requirements?

How you convey, how well your interfaces do the above, is up to you. Just remember you must do so with clarity and specificity.

Good luck!

Submission information
Each group must submit their report Friday Week 7 (8 September) at 5pm by email to their mentor.