

# COMP1917: 13 Testing

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# Assert

- Checks that a statement is true.
- Aborts the program if it is not true.
- The program continues running with no output if the statement is true.
- Ex 1: Write a program with the assert statements below and observe tests passing and failing.

```
#include <assert.h>
```

```
assert(1==1); // Passes
```

```
assert(1==2); // Fails
```

# Test Driven Development (TDD)

- An approach to software development.
- Process:
  - 1 Read the specification.
  - 2 Think about what the code should do once it is written.
  - 3 Write tests which once the program is complete, will pass.
  - 4 Write the code.
  - 5 Run the tests to check that the code has been written correctly.

# Testing and TDD

- Ex 1: Using Test Driven Development, write a function which sums the elements of an array.
  - ▶ Put function in a separate .c file from the tests.
  - ▶ Put the function prototype in a .h file.
  
- ① What situations do we need to test?
- ② Write the tests.
- ③ Write the code.

Make sure to test all different situations, pathways and boundaries of your code.

# Testing and TDD

- Ex 2: Using Test Driven Development, write a function which sums all the odd integers in an array.
  - ▶ Put function in a separate .c file from the tests.
  - ▶ Put the function prototype in a .h file.
  
- ① What situations do we need to test?
- ② Write the tests.
- ③ Write the code.

Make sure to test all different situations, pathways and boundaries of your code.

# Black Box Testing and White Box Testing

- Black Box Testing:
  - ▶ Doesn't know the “behind the scenes” implementation of the code.
  - ▶ Checks that the correct output occurs for a given input.
- White Box Testing:
  - ▶ Requires knowledge of and access to internal details of how the code works and the steps taken to achieve the goal.
  - ▶ Checks that these steps are carried out correctly.