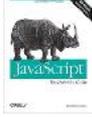


JavaScript



JavaScript: The Definitive Guide, 6th ed.
By: [David Flanagan](#)
Publisher: O'Reilly Media, Inc.
Pub. Date: May 3, 2011

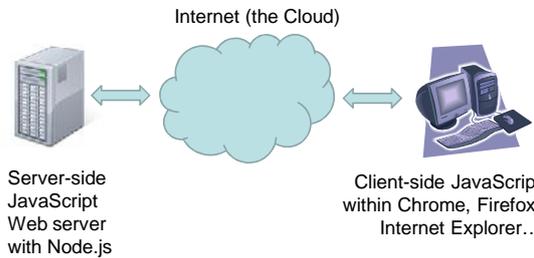
- Highly recommended!!!
- Older editions available through UNSW library
- Learn all about the JavaScript programming language



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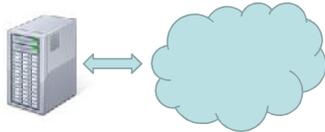
7

JavaScript on client and server



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Server-side JavaScript



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<http://nodejs.org/>

- This simple web server written in Node responds with "Hello World" for every request.

```
1 var http = require('http');
2 http.createServer(function(req, res) {
3   res.writeHead(200, {
4     'Content-Type': 'text/plain'
5   });
6   res.end('Hello World\n');
7 }).listen(1337, '127.0.0.1');
8 console.log('Server running at http://127.0.0.1:1337/');
```



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Node.js

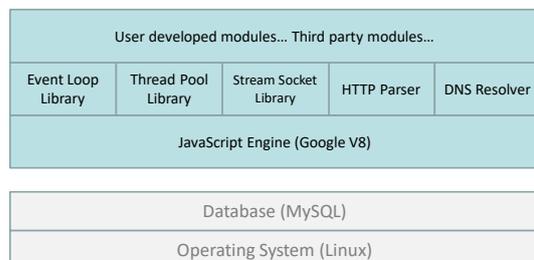
- How does it work? Read these tutorials
 - <http://www.nodebeginner.org/>
 - Highly recommended, but not entirely free
 - First section free, last updated June 2017
 - <http://code.tutsplus.com/tutorials/this-time-youll-learn-node-js-net-19448>
 - Last updated in 2011
- Official API
 - <http://nodejs.org/api/>



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Node.js architecture

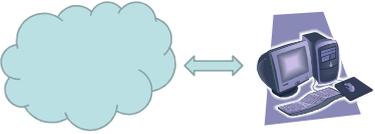


Based on slides from:
<http://s3.amazonaws.com/four.livejournal/20091117/jsconf.pdf>



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Client-side JavaScript

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HTML DOM

- To see the Document Object Model (DOM)
 - Open Web browser
 - Go to any Web page
 - Press F12 on keyboard to bring up the “Web Developer Tools” (works for Firefox and IE)
 - (IE10) Don’t forget to refresh DOM
 - Type JavaScript directly in the Console
- DOM can be changed without reloading entire Web page
 - Manually: Web Developer Tools
 - Programmatically: JavaScript

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Cascading Style Sheets



HTML5 and CSS3
Elizabeth Castro and Bruce Hyslop
7th ed. Berkeley, Calif. : Peachpit, c2012
Checked out at Main Library Level 3 (006.74/5)

- HTML: content; CSS: formatting
- Colour, margin, position, animation, etc...
- Specified in-line or in a separate .css file
- CSS can be changed without reloading
 - Manually: Web Developer Tools
 - Programmatically: JavaScript

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CSS selectors

```

1 <!DOCTYPE html>
2 <html>
3   <body>
4     <h1 class="special">A Special Class of Heading</h1>
5     <p id="para">A paragraph identified by the string 'para'.</p>
6     <h1 class="special">Another Special Heading</h1>
7     <p id="para2" class="special">ID has to be unique
8       within the DOM.</p>
9   </body>

```

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JavaScript

- Guide: <https://developer.mozilla.org/en-US/docs/Web/JavaScript>
- W3C DOM specification: <http://www.w3.org/DOM/DOMTR>

```

1 <!DOCTYPE html>
2 <html>
3   <body>
4     <h1>A Heading 1</h1>
5     <p id="para">A paragraph of content</p>
6   </body>
7 </html>

```

```

1 var domElem = document.getElementById("para");
2 domElem.setAttribute('style', 'color: red');

```

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Web browser

- Provides an environment to run JavaScript
 - The JavaScript code changes the DOM/CSS
 - DOM/CSS changes >> dynamic Web page
- Ties things together
 - Reads HTML and CSS, creates DOM, applies CSS, executes JavaScript, interprets result as the final Web page

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Ajax

- Asynchronous JavaScript and XML
- Partially update a Web page in reaction to some event
 - No need to refresh entire Web page
 - Smoother user experience (less disruptive)
- Relies on Web browser functionality
 - Exposed as XMLHttpRequest (XHR) API
- Usually send/receive JSON in background
 - JSON data format: <http://json.org/>



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Front-End Frameworks

- A compilation of complementary display elements that works like a theme
 - Focus on responsive design
- Bootstrap: <http://getbootstrap.com/>
 - A popular HTML, CSS, and JS framework for developing responsive, mobile first projects on the web
- Foundation: <http://foundation.zurb.com/>
- Demo Grid system: <http://getbootstrap.com/examples/grid/>



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jQuery JavaScript library

- W3C DOM API is tedious and verbose
- jQuery is succinct and convenient
- Defines a global variable \$ (or *jQuery*)

```
1 <!DOCTYPE html>
2 <html>
3   <body>
```

```
1 var domElem = document.getElementById("para");
2 domElem.setAttribute('style', 'color: red');
```

```
1 $("#para").css("color", "red");
```



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jQuery

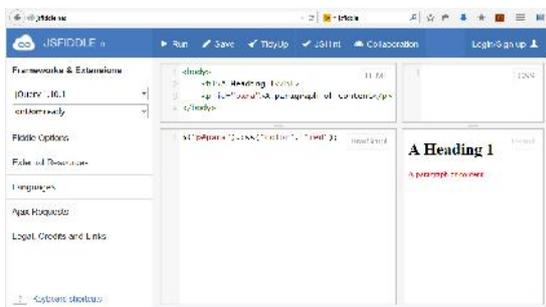
- API Doc: <http://api.jquery.com/>
- Cook book: <http://stackoverflow.com/questions/tagged/jquery>
- Let's play
 - JSFiddle <http://jsfiddle.net/>
 - Don't forget to View Source on the Result frame



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JSFiddle



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SVG

- Scalable Vector Graphics (SVG)
 - Vector graphics in XML
 - Specification: <http://www.w3.org/TR/SVG/Overview.html>

```
1 <svg width="600" height="400">
2   <g id="layer1">
3     <rect
4       style="#f11:#f000;stroke:#0000ff;stroke-width:12.5"
5       id="rect3774"
6       width="275.0"
7       height="120.0"
8       x="20"
9       y="20" />
10  </g>
11 </svg>
```



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SVG in JSFiddle

```

1 <body>
2 <div><rect></div>
3 <svg width="640" height="480">
4 <g id="layer1">
5 <rect
6   id="rect3274"
7   width="275.0"
8   height="120.0"
9   x="33"
10  y="120" />
11 </g>
12 </svg>
13 </body>

```

```

rect#rect3274 {
  fill: #ff0000;
  stroke: #0000ff;
  stroke-width: 10px;
}

```

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Web graphics

- Great graphics = HTML + CSS + SVG
 - View in any browser, always sharp, quick to load
 - But static!!
- Great visualisation needs interactivity
- Great visualisations = HTML + CSS + SVG + JavaScript (D3.js)

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Data-Driven Documents

- D3.js JavaScript library: <http://d3js.org/>

Data → JavaScript → Great Visualisation

+ HTML + CSS + SVG

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D3.js

- How does D3 work? Find out here <https://github.com/mbostock/d3/wiki/Tutorials>
- In particular:
 - Three Little Circles <http://bost.ocks.org/mike/circles/>
 - D3 Tutorials – Scott Murray <http://alignedleft.com/tutorials/d3/>
 - Example gallery <https://github.com/mbostock/d3/wiki/Gallery>

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Web Browser Technology Architecture

From: <https://hsivonen.fi/web-stack/>

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Putting Everything Together

- People use **Web apps** (Web applications):
 - Client-side: HTML + CSS + SVG + JavaScript + Ajax (D3.js, jQuery, Bootstrap)
 - Server-side: Node.js
- Common styles / behaviour
 - https://youtu.be/_2EDDPUMnk0

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Common Web app styles

- Traditional
 - Every click loads another (entire) Web page
- Single-Page Application
 - Clicks loads data (via Ajax) not Web page
 - Use data to refresh areas within Web page
 - Smoother user experience (no page loads)
- Mixed
 - Combination of above

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Some hints on starting your project

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Node.js tooling

- Node.js on (recent versions of) Linux
 - Install using system package manager
 - Debian/Ubuntu: nodejs, npm
 - Use command line and a text editor
 - Integrated Development Environments
 - Eclipse (search “eclipse node.js”)
 - NetBeans (search “netbeans node.js”)

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Node.js tutorials (Linux)

- <http://www.nodeclipse.org/ubuntu/linux/java/nodejs/2015/2015/07/09/Starting-with-Java-and-Node.js-development-on-Ubuntu-Linux.html>
- Netbeans Nodejs Plugin:
<https://github.com/timboudreau/nb-nodejs>
- Command line:
<http://blog.modulus.io/absolute-beginners-guide-to-nodejs>

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Node.js for Windows users

- Option 1: Switch to Linux?
- Option 2: Use Eclipse or NetBeans?
- Option 3: Use Node.js Tools for Visual Studio
 - Visual Studio 2013 Community Edition
 - Node.js Tools for Visual Studio
 - Node.js for Windows (MSI 64-bit)

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Node.js tutorials (Windows)

- <https://channel9.msdn.com/Blogs/Seth-Juarez/Nodejs-Tools-for-Visual-Studio>
 - Includes a demo on deployment to Azure (if you want to use it)

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Tutorial on Express framework

- Express via the command line
<https://codeforgeek.com/2014/10/express-complete-tutorial-part-1/>
- Deploy node.js apps to Heroku (free hosting service – conditions apply)
<https://devcenter.heroku.com/articles/getting-started-with-nodejs#introduction>

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Some UI examples

- Examples:
 - <http://www.nytimes.com/newsgraphics/2013/09/13/fashion-week-editors-picks/>
 - <http://www.nytimes.com/interactive/2014/02/11/sports/sochi-2014-interactive-stories.html>
 - <http://onedrive.live.com/>

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Thank You

Questions?

Email me: lawrence.yao@unswalumni.com

Remember
When learning coding, be brave

Acknowledgments
Lecture notes from Kenny Sabir

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