

COMP3431

Robot Software Architectures



UNSW
THE UNIVERSITY OF NEW SOUTH WALES

Week 2 – ROS Continued

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ROS Continued

What we're doing today:

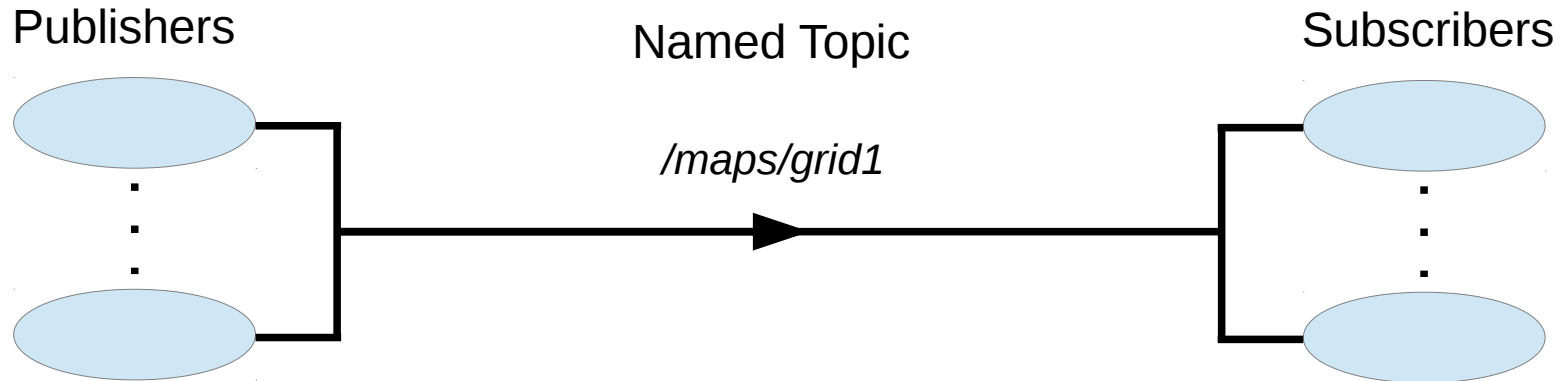
- Recap from last week
- Example of turtlebot setup
- Frames of Reference
- Closer look at different ROS tools
- Sensors
- In-class exercise

ROS Recap

- Peer-to-peer comms for distributed processes (*nodes*).
- Library of drivers, filters (e.g., mapping), behaviours (e.g., navigation).
- Not real-time.
- Multi-language support:
 - APIs for Python, C++, and Lisp; also support for Java, C#, and others.

ROS Recap – Basics

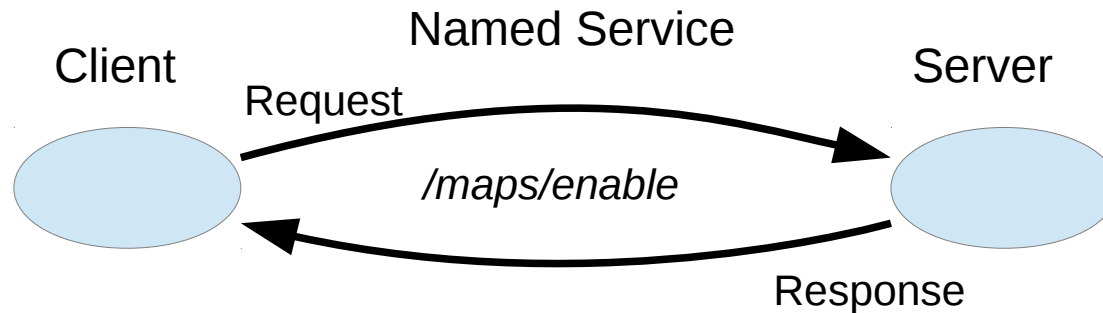
- ROS Nodes - registration at process startup.
- Two models of comms between nodes:
 - ROS Topics: Publisher-subscriber (many-to-many).



*Commonly: one publisher and many subscribers

ROS Basics

- ROS Nodes - registration at process startup.
- Two models of comms between nodes:
 - ROS Topics: Publisher-subscriber (many-to-many).
 - ROS Services: remote procedure call (one-to-one).



Nodes in a Distributed System

- Nodes can be on different computers.
- Requires some care:
 - Turn off local firewalls
 - Environment variables to specify addresses of nodes and master:
 - ROS_MASTER_URI - location of the master.
 - ROS_IP - node will register with master using this value.
 - Safest to use IP addresses (not hostnames).

```
export ROS_MASTER_URI=http://192.168.1.2:11311
export ROS_IP=192.168.1.5
```

Turtlebot Setup – Example

The Turtlebot's netbook is limited so we want to off-load as much processing as possible to an external workstation (or VM).



Turtlebot netbook
IP: 192.168.1.10



Workstation/VM
IP: 192.168.1.20

Turtlebot Setup – Step 1

Set ROS_MASTER_URI and ROS_IP for all terminals on each computer.



Turtlebot netbook
IP: 192.168.1.10

```
ROS_MASTER_URI=192.168.1.20:11311  
ROS_IP=192.168.1.10
```



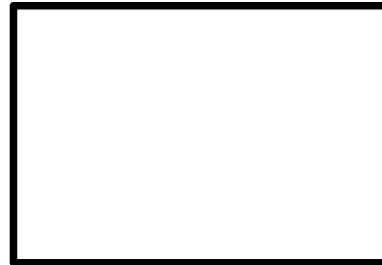
Workstation/VM
IP: 192.168.1.20

```
ROS_MASTER_URI=192.168.1.20:11311  
ROS_IP=192.168.1.20
```


Turtlebot Setup – Step 2

Spawn master in new terminal on workstation:

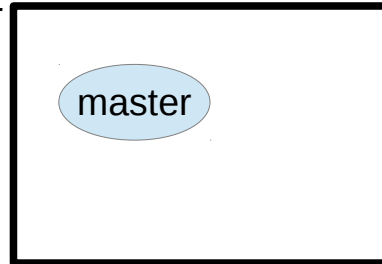
```
$ roscore
```



Turtlebot netbook
IP: 192.168.1.10

```
ROS_MASTER_URI=192.168.1.20:11311  
ROS_IP=192.168.1.10
```

* `roscore` spawns master but also parameter server and logging outputs (not shown here).



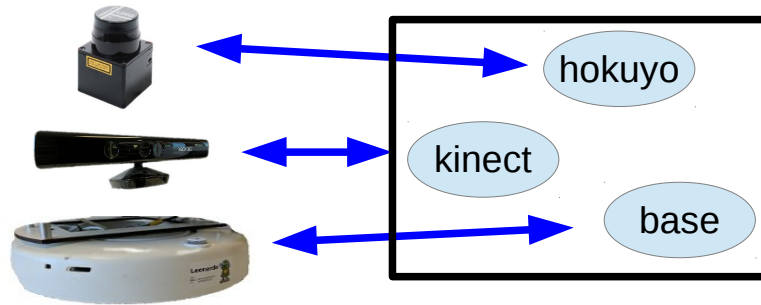
Workstation/VM
IP: 192.168.1.20

```
ROS_MASTER_URI=192.168.1.20:11311  
ROS_IP=192.168.1.20
```

Turtlebot Setup – Step 3

Run turtlebot startup in terminal on netbook:

```
$ roslaunch comp3431 turtlebot.launch
```

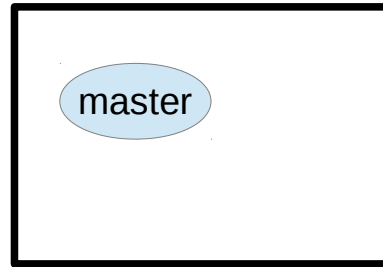


Turtlebot netbook
IP: 192.168.1.10

```
ROS_MASTER_URI=192.168.1.20:11311  
ROS_IP=192.168.1.10
```

What this does:

- Spawns nodes to talk to hardware



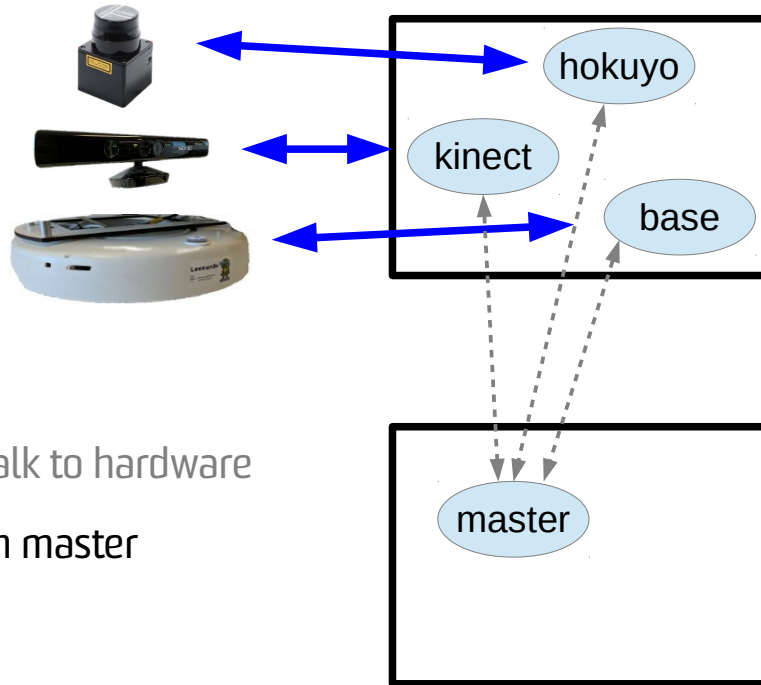
Workstation/VM
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```

Turtlebot Setup – Step 3

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```



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IP: 192.168.1.10

```
ROS_MASTER_URI=192.168.1.20:11311  
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```

What this does:

- Spawns nodes to talk to hardware
- Nodes register with master

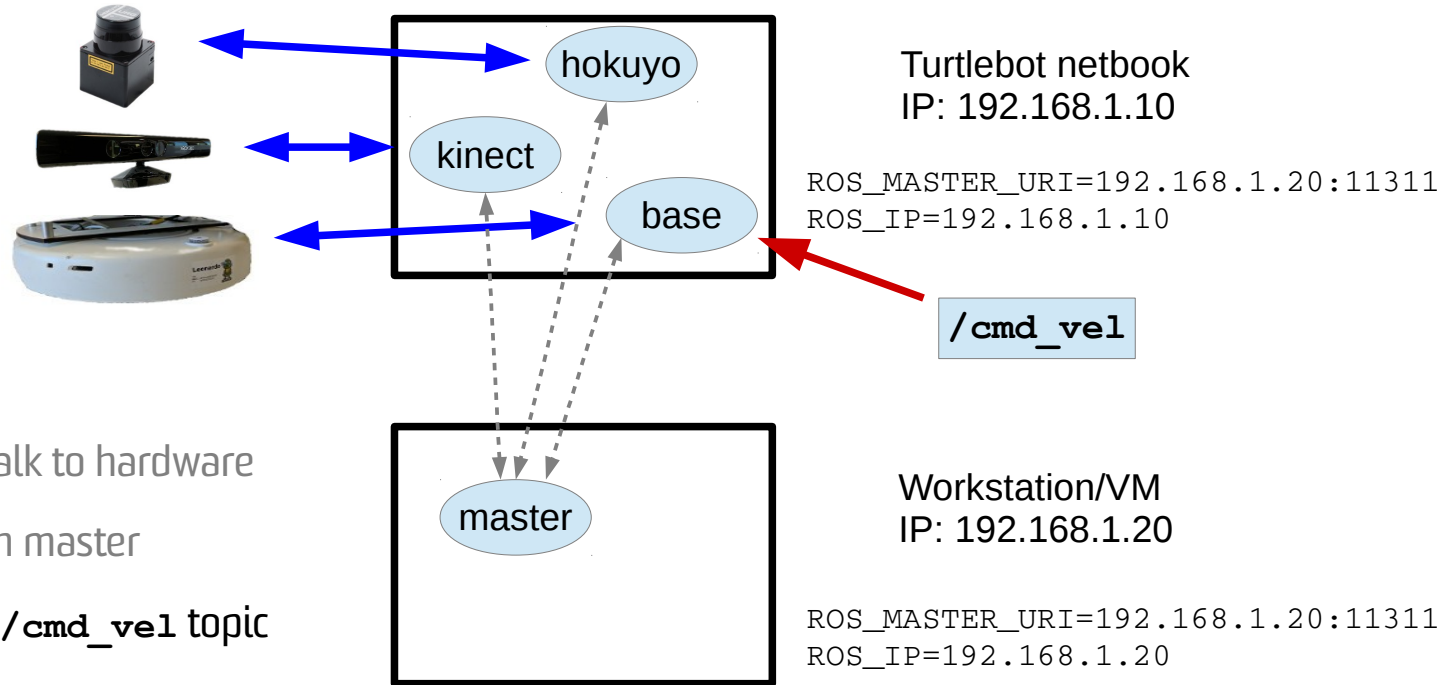
Workstation/VM
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```

Turtlebot Setup – Step 3

Run turtlebot startup in terminal on netbook:

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```



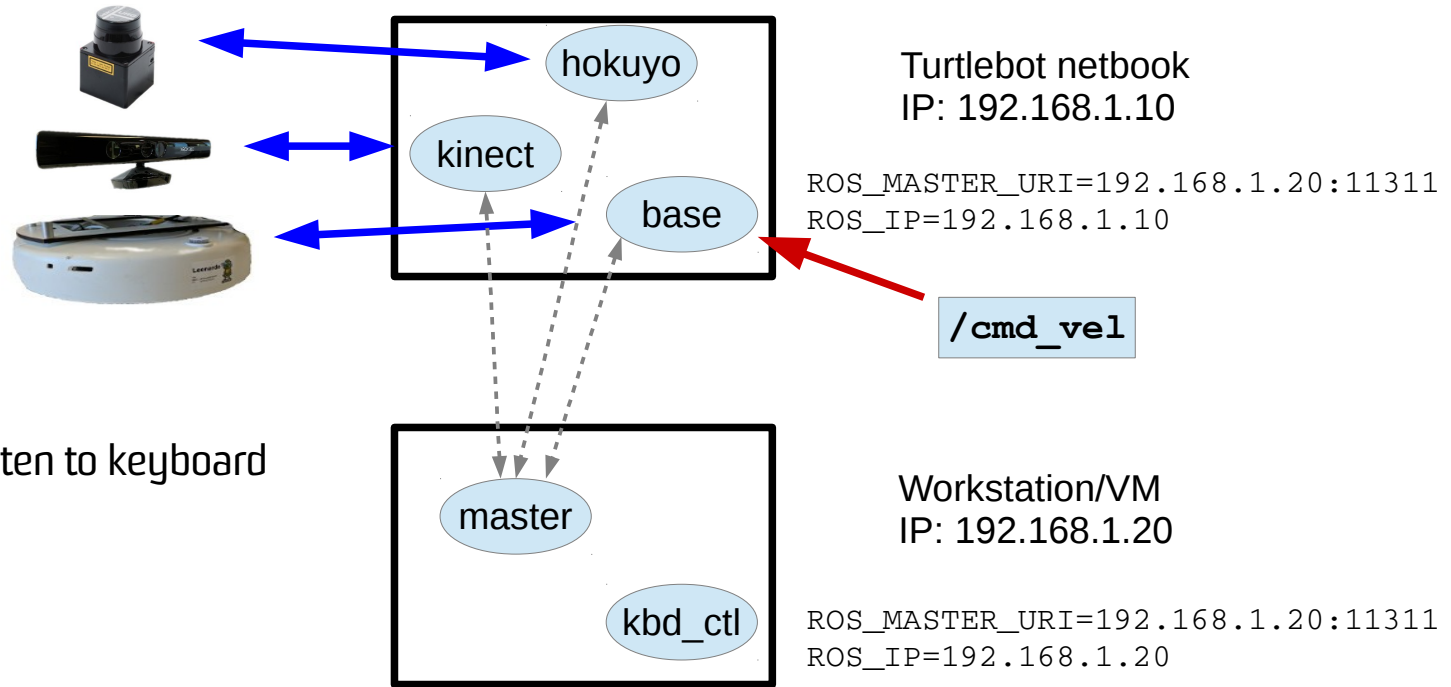
What this does:

- Spawns nodes to talk to hardware
- Nodes register with master
- **base** subscribes to `/cmd_vel` topic

Turtlebot Setup – Step 4

Run turtlebot teleop in workstation terminal:

```
$ roslaunch turtlebot_teleop keyboard_teleop.launch
```



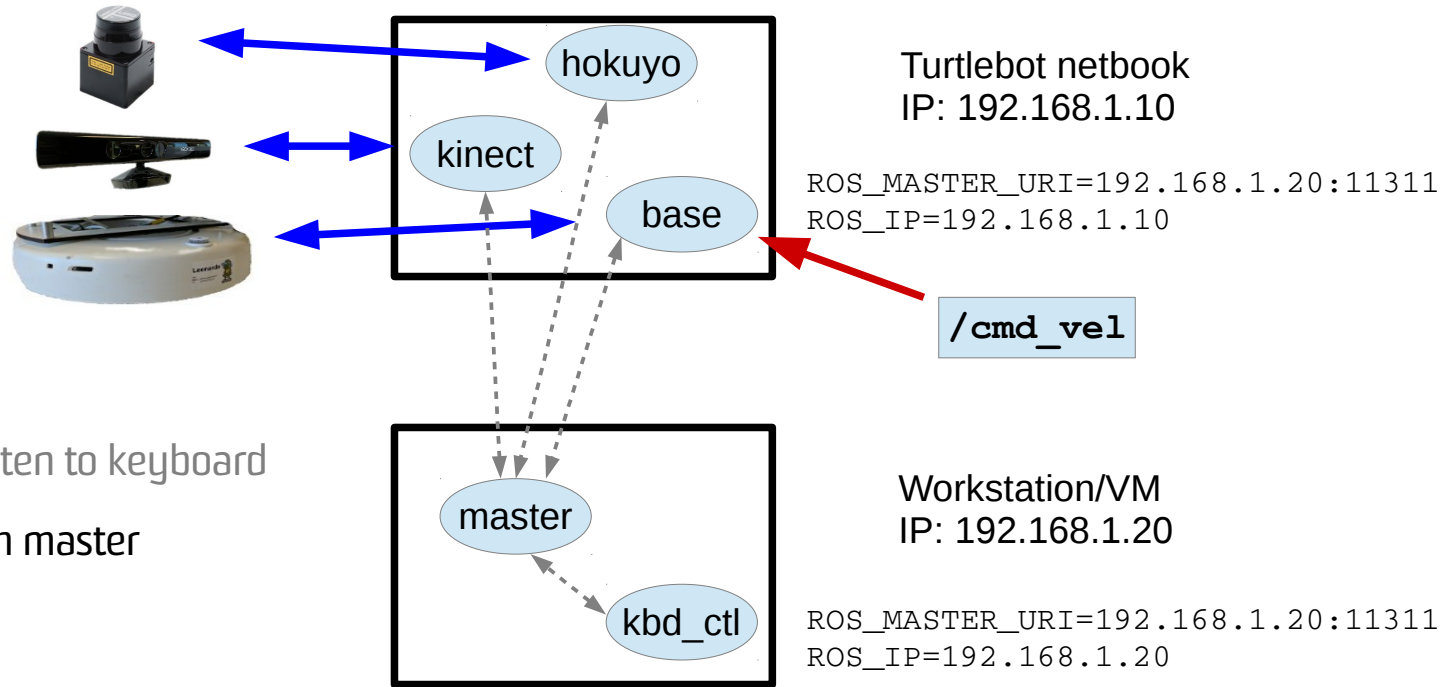
What this does:

- Spawns node to listen to keyboard

Turtlebot Setup – Step 4

Run turtlebot teleop in workstation terminal:

```
$ roslaunch turtlebot_teleop keyboard_teleop.launch
```



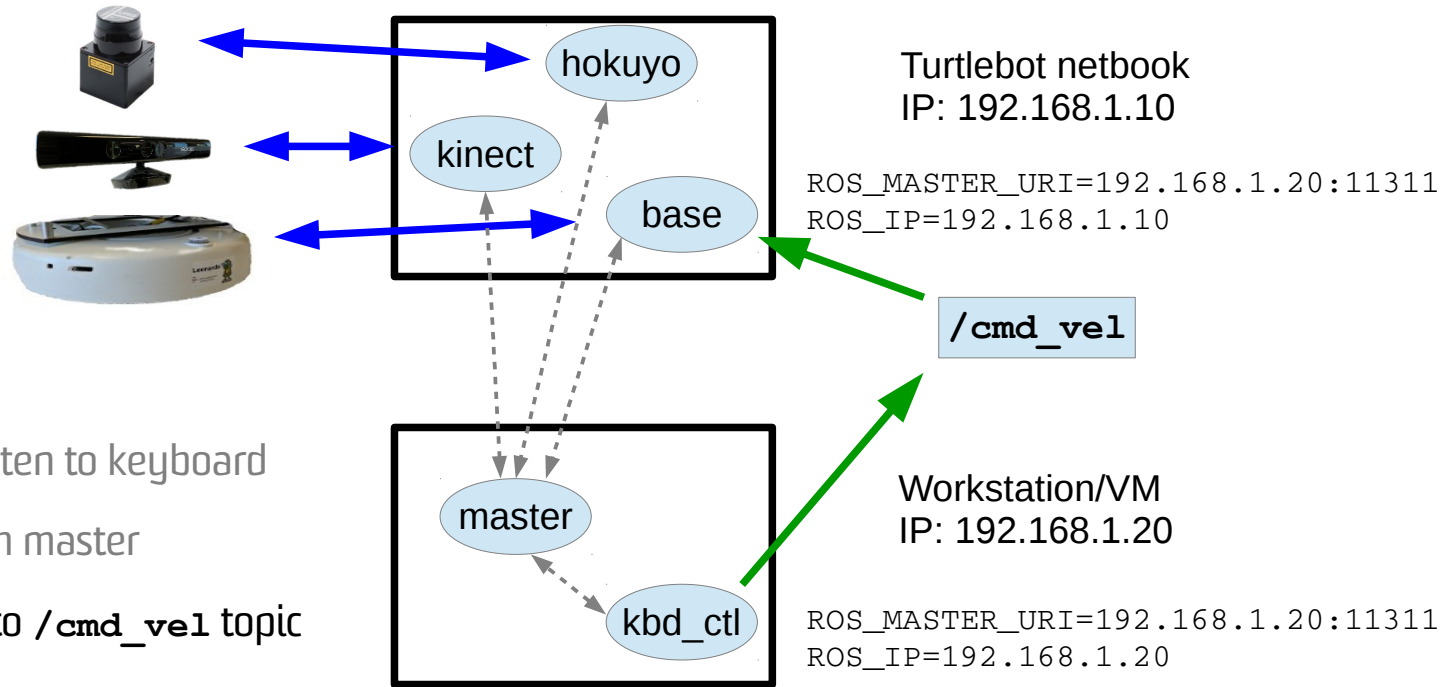
What this does:

- Spawns node to listen to keyboard
- Node registers with master

Turtlebot Setup – Step 4

Run turtlebot teleop in workstation terminal:

```
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```

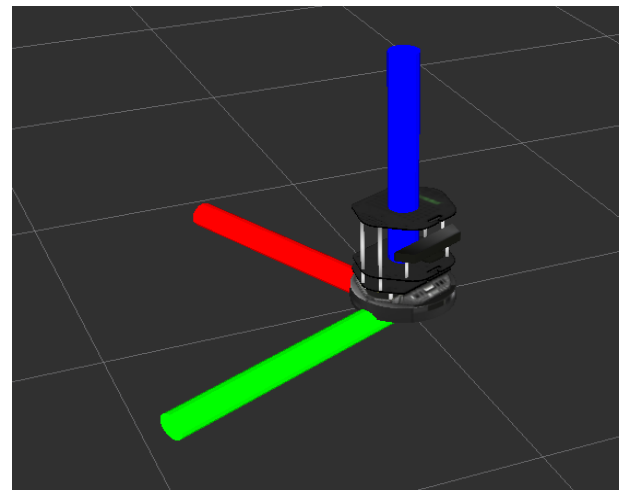


What this does:

- Spawns node to listen to keyboard
- Node registers with master
- kbd_ctl publishes to /cmd_vel topic

Frames of Reference

- ROS standardises the transformation model between different coordinate frames of reference.
- Right Hand Rule, X forward (XYZ \leftrightarrow RGB)
- Tree structure:
 - /map
 - /base_link
 - /base_footprint
 - /laser



- Example: laser detected object is relative to **laser** frame. Need to transform to **map** coordinate to know where it is on the map.

ROS Tools and Programs – 1

- Often first thing you run:

```
$ roscore
```

- Spawns ROS master – already explained
- Creates a logging node (listening on topic `/rosout`).
- Parameter server (<http://wiki.ros.org/Parameter%20Server>):
 - Shared dictionary for storing runtime parameters
 - Provides flexibility for storing configuration data
 - Hierarchical structure (don't confuse with topic names or frames).
 - Allows private names – configuration specific to a single node.

ROS Tools and Programs – 2

- What is the difference between `roslaunch` and `roslaunch`?

ROS Tools and Programs – 2

- What is the difference between `roslaunch` and `roslaunch`?
- What is going on when I run:

```
$ roslaunch comp3431 turtlebot.launch
```

- If `ROS_MASTER_URI` is local and no ROS master is running, then run `roscore`.
- Execute instructions in `turtlebot.launch` in `comp3431/launch` directory (for syntax of launch file see <http://wiki.ros.org/roslaunch/XML>)
 - A weird mix of XML and shell scripting
 - ... let's look at `comp3431/launch/turtlebot.launch`
 - `node` tag in `includes/laser.launch` executes `roslaunch` with appropriate parameters.

```
$ roslaunch hokuyo_node hokuyo_node _frame_id:="/hokuyo" ...
```

- Note: the “_” - for private parameters.

ROS Tools and Programs – 3

- To debug the connections between nodes use:

```
$ rqt_graph
```

- Visualises the node graph – and topic connections

- Rviz is the main visualisation tool for ROS:

```
$ rosrun rviz rviz
```

- Provides plugins architecture for visualising different topics:
 - Videos
 - Map of environment and localised robot
 - Point cloud within the map

- Example: <https://www.youtube.com/watch?v=25nnj64ED5Q>

ROS Tools and Programs – 4

- Possible to save the data produced by topics for later analysis and playback:

```
$ rosbag record -a
```

- Creates a time stamped bag file in the current directory.
 - Warning: "-a" records all topics so will generate a lot of data.
- Often useful to only record only direct sensor inputs (e.g., laser scans and timing) because the other topics will be generated from processing sensor data.
- To replay:

```
$ rosbag play <bagfile>
```

- Useful if you are testing different interchangeable node (e.g., mapping with gmapping, hector SLAM, or different crosbot SLAM options).
- Note: SLAM (Simultaneous Localisation and Mapping) algorithms build a map while at the same time localising. Very widely used in robotics.

ROS Tools and Programs – 4

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ROS Tools – Simulator

- Two standard simulators; Stage (2D) and Gazebo (3D)
- For Turtlebot see: http://wiki.ros.org/turtlebot_simulator
- The Gazebo guide - easy guide to get simulator up and running.
- Follow the install instructions, then in different terminals run:

```
$ roslaunch turtlebot_gazebo turtlebot_world.launch  
$ roslaunch turtlebot_teleop keyboard_teleop.launch  
$ roslaunch turtlebot_rviz_launchers view_robot.launch
```
- ... see video
- Getting mapping running is a bit harder because of bugs in the Indigo installation. Need to edit files (see: [see here](#))

Many Different Sensors

- Laser Scanner
- Camera
- IR Cameras
- Depth Cameras
- Motor
- Pressure Sensor
- Compass
- Accelerometer
- IMU (Inertial Measurement Unit) – detects linear acceleration using accelerometer and rotation using gyroscope
- Audio

ROS provides standardised data structures for some of these sensors.

Laser Scanners

- A laser is rotated through a plane
- Distance (& intensity) measurements taken periodically
- 180-270 degrees

sensor_msgs/LaserScan

```
std_msgs/Header header
uint32 seq
time stamp
string frame_id
float32 angle_min
float32 angle_max
float32 angle_increment
float32 time_increment
float32 scan_time
float32 range_min
float32 range_max
float32[] ranges
float32[] intensities
```

Cameras

- Stream images
- Various encodings used (RGB, Mono, UYVY, Bayer)
- ROS has no conversion functions

sensor_msgs/Image

```
std_msgs/Header header
uint32 seq
time stamp
string frame_id
uint32 height
uint32 width
string encoding
uint8 is_bigendian
uint32 step
uint8[] data
```

```
#include <sensor_msgs/image_encodings.h>
```

Depth Cameras

- Usually produce Mono16 images
- Typically turned into point clouds
- Depth measurements can be radial or axial

sensor_msgs/PointCloud

```
std_msgs/Header header
  uint32 seq
  time stamp
  string frame_id
geometry_msgs/Point32[] points
  float32 x
  float32 y
  float32 z
sensor_msgs/ChannelFloat32[]
channels
  string name
  float32[] values
```

Motor Positions

- Many motors report their positions
- Used to produce transformations between frames of reference

sensor_msgs/JointState

```
std_msgs/Header header
uint32 seq
time stamp
string frame_id
string[] name
float64[] position
float64[] velocity
float64[] effort
```

In-Class Examples

- Modify simple publisher and subscriber from Lecture 1:
 - Class member function callbacks.
 - Use Timer to publish at a specific rate.