

COMP9444

Neural Networks and Deep Learning

2b. PyTorch

Typical Structure of a PyTorch Program

```
# create neural network according to model specification
net = MyModel().to(device)  # CPU or GPU

train_loader = torch.utils.data.DataLoader(...)
test_loader = torch.utils.data.DataLoader(...)

# choose between SGD, Adam or other optimizer
optimizer = torch.optim.SGD(net.parameters,...)

for epoch in range(1, epochs):
    train(params, net, device, train_loader, optimizer)
    if epoch % 10 == 0:
        test(params, net, device, test_loader)
```

Defining a Model

```
class MyModel(torch.nn.Module):

    def __init__(self):
        super(MyModel, self).__init__()
        # define structure of the network here

    def forward(self, input):
        # apply network and return output
```

Defining a Custom Model

Consider the function $(x, y) \mapsto Ax\log(y) + By^2$

```
import torch.nn as nn

class MyModel(nn.Module):

    def __init__(self):
        super(MyModel, self).__init__()
        self.A = nn.Parameter(torch.randn((1), requires_grad=True))
        self.B = nn.Parameter(torch.randn((1), requires_grad=True))

    def forward(self, input):
        output = self.A * input[:,0] * torch.log(input[:,1]) \
                + self.B * input[:,1] * input[:,1]
        return output
```

Building a Net from Individual Components

```
class MyModel(torch.nn.Module):

    def __init__(self):
        super(MyModel, self).__init__()
        self.in_to_hid = torch.nn.Linear(2,2)
        self.hid_to_out = torch.nn.Linear(2,1)

    def forward(self, input):
        hid_sum = self.in_to_hid(input)
        hidden = torch.tanh(hid_sum)
        out_sum = self.hid_to_out(hidden)
        output = torch.sigmoid(out_sum)
        return output
```

Defining a Sequential Network

```
class MyModel(torch.nn.Module):

    def __init__(self, num_input, num_hid, num_out):
        super(MyModel, self).__init__()
        self.main = nn.Sequential(
            nn.Linear(num_input, num_hid),
            nn.Tanh(),
            nn.Linear(num_hid, num_out),
            nn.Sigmoid()
        )

    def forward(self, input):
        output = self.main(input)
        return output
```

Sequential Components

Network Layers: `nn.Linear()`

`nn.Conv2d()`

Intermediate Operators: `nn.Dropout()`

`nn.BatchNorm()`

Activation Functions: `nn.Tanh()`

`nn.Sigmoid()`

`nn.ReLU()`

Declaring Data Explicitly

```
import torch.utils.data  
  
input  = torch.Tensor([[0,0],[0,1],[1,0],[1,1]])  
target = torch.Tensor([[0],[1],[1],[0]])  
  
xdata      = torch.utils.data.TensorDataset(input,target)  
train_loader = torch.utils.data.DataLoader(xdata,batch_size=4)
```

Note:

1. data are presented in the form of a tensor (multi-dimensional matrix)
2. for feedforward networks, data is presented “batch first” in the sense that the first dimension (dim=0) of the tensor indexes the items within a batch
3. for LSTM’s, the batch index will be the second dimension (dim=1)

Loading Data from a .csv File

```
import pandas as pd

df = pd.read_csv("sonar.all-data.csv")
df = df.replace('R',0)
df = df.replace('M',1)

data = torch.tensor(df.values,dtype=torch.float32)

num_input = data.shape[1] - 1

input = data[:,0:num_input]
target = data[:,num_input:num_input+1]

dataset = torch.utils.data.TensorDataset(input,target)
```

Custom Datasets

```
from data import ImageFolder  
  
dataset = ImageFolder(folder, transform)  
  
  
import torchvision.datasets as dsets  
  
mnistset = dsets.MNIST(...)  
cifarset = dsets.CIFAR10(...)  
celebset = dsets.CelebA(...)
```

Choosing an Optimizer

SGD stands for “Stochastic Gradient Descent”

```
optimizer = torch.optim.SGD( net.parameters() ,  
                           lr=0.01, momentum=0.9,  
                           weight_decay=0.0001)
```

Adam = Adaptive Momentum (good for deep networks)

```
optimizer = torch.optim.Adam(net.parameters() ,eps=0.000001 ,  
                           lr=0.01, betas=(0.5,0.999) ,  
                           weight_decay=0.0001)
```

Training

```
def train(args, net, device, train_loader, optimizer):  
  
    for batch_idx, (data,target) in enumerate(train_loader):  
        optimizer.zero_grad()      # zero the gradients  
        output = net(data)         # apply network  
        loss = ...                 # compute loss function  
        loss.backward()            # update gradients  
        optimizer.step()          # update weights
```

Loss Functions

```
import torch.nn.functional as F

loss = torch.sum((output-target)*(output-target))

loss = F.nll_loss(output,target)

loss = F.binary_cross_entropy(output,target)

loss = F.softmax(output,dim=1)

loss = F.log_softmax(output,dim=1)
```

Note that `softmax` and `log_softmax` use `dim=1`, to normalize over the outputs within a single item. One common mistake is to use `dim=0`, which would instead normalize over the items in a batch.

Testing

```
def test(args, model, device, test_loader):

    with torch.no_grad(): # suppress updating of gradients
        net.eval() # toggle batch norm, dropout
        test_loss = 0
        for data, target in test_loader:
            output = model(data)
            test_loss += ...
        print(test_loss)
        net.train() # toggle batch norm, dropout back again
```

Computational Graphs

PyTorch automatically builds a computational graph, enabling it to backpropagate derivatives.

Every Parameter includes .data and .grad components, for example:

A.data

A.grad

`optimizer.zero_grad()` sets all .grad components to zero.

`loss.backward()` updates the .grad component of all Parameters by backpropagating gradients through the computational graph.

`optimizer.step()` updates the .data components.

Controlling the Computational Graph

If we need to block the gradients from being backpropagated through a certain variable (or expression) A, we can exclude it from the computational graph by using:

```
A.detach()
```

By default, `loss.backward()` discards the computational graph after computing the gradients.

If needed, we can force it to keep the computational graph by calling:

```
loss.backward(retain_graph=True)
```